



2017 WORLD POOL CHAMPIONSHIPS

OFFICIAL
Event Program



COMPLETE EVENT DETAILS INSIDE
ONSITE EVENT COVERAGE AT POOLPLAYERS.COM

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Welcome to the World Pool Championships! Congratulations on making it to Vegas!

We'll be awarding more than \$1 Million this week! In addition to the World Championships, we'll feature our Ladies 8-Ball, Jack & Jill, and Masters Championships, along with nearly round-the-clock MiniMania tournaments.

We realize many of your friends and family who've supported you through this journey couldn't make the trip to Vegas. So, our website, poolplayers.com, and our Facebook page, facebook.com/poolplayers, will be dedicated to providing updated coverage of the event and live streaming of the finals matches to those back home! They can also interact with us on Instagram @[@poolplayers](https://instagram.com/poolplayers). In addition, they can follow your progress by downloading the CompuSport app or visiting compusport.us.

Billiard pros "The Black Widow" Jeanette Lee, Florian "Venom" Kohler, Tom "Dr. Cue" Rossman and Lee Brett will be here this week performing exhibitions, taking on challengers and signing autographs for fans! You can find more information about their appearances in this program.

While the tournament action may be intense, it's important to always practice good sportsmanship and show respect for your fellow competitors.

Win or lose, be sure to savor the experience of competing in the sport you love against players from all over the world. Remember, just by making it here to Vegas, you and your teammates are already champions!

On behalf of our entire APA staff, our network of League Operators, and our sponsors, we wish you the best of luck and hope you enjoy your experience in Las Vegas!

Best regards,

Renee Lyle

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Complete World Pool
Championship coverage online at
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and facebook.com/poolplayers

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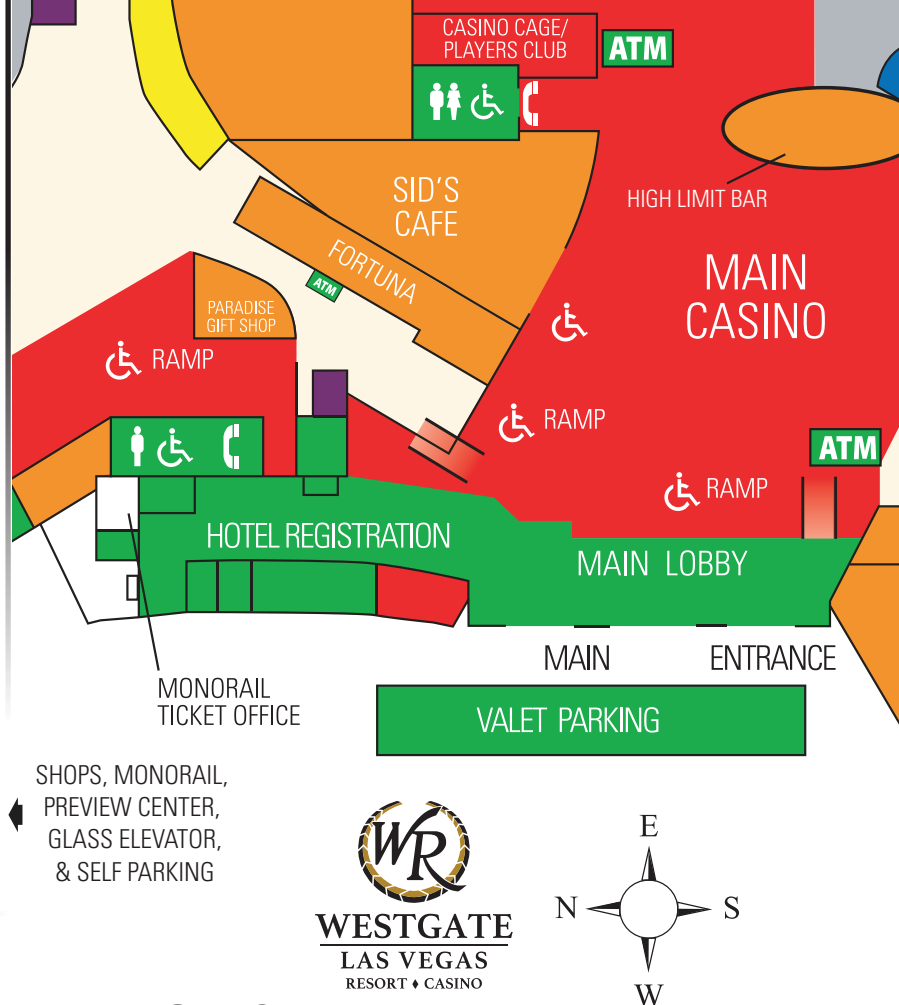
Preferred Carrier



UNITED



EVENT MAP

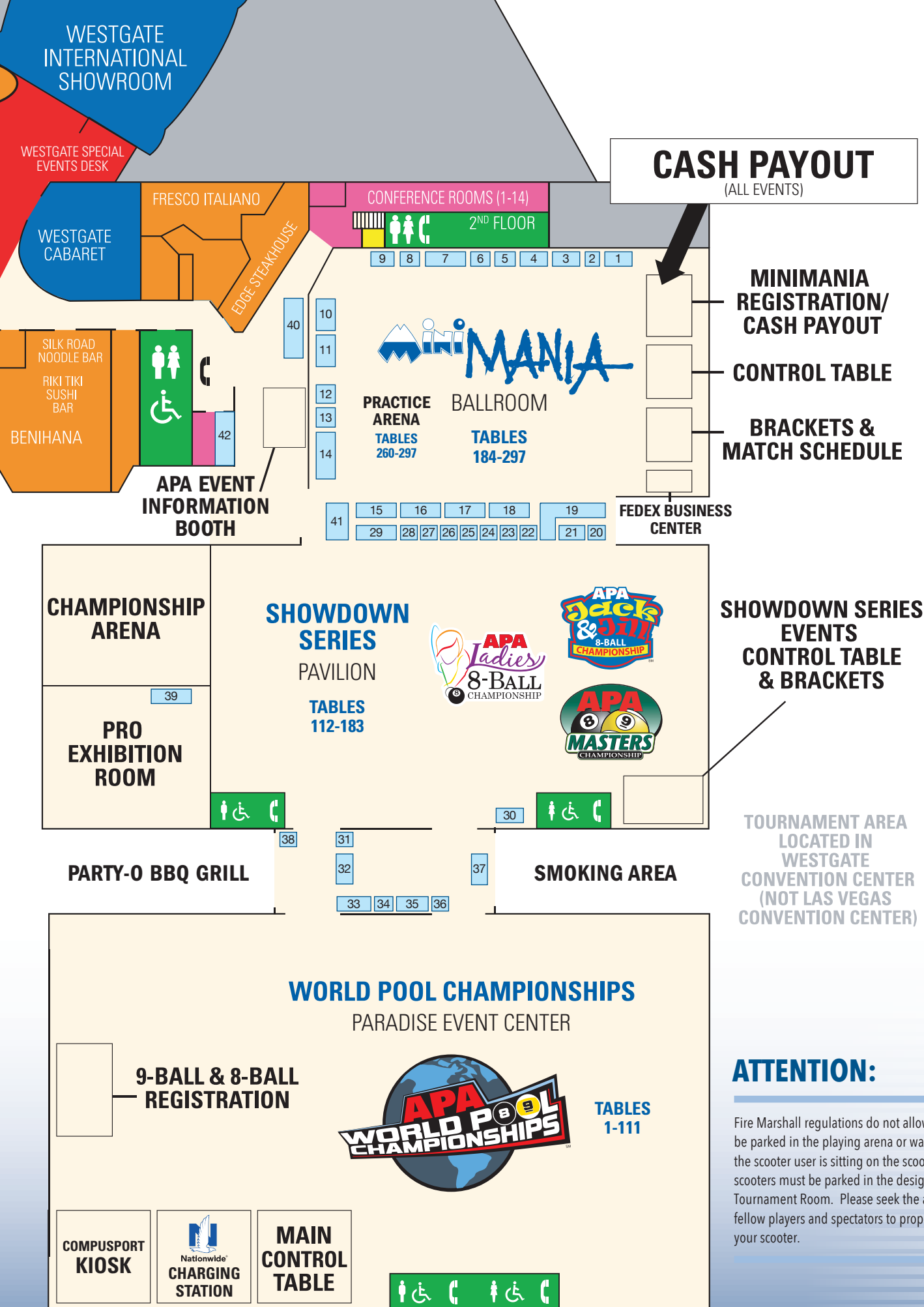


EXHIBITORS

- | | | |
|-------------------------------------|-------------------------------|------------------------------------|
| 1 Hustlin USA Clothing Co. | 16 RT9 Designs, Inc. | 32 Tiger Products Inc. |
| 2 Kamui Brand USA | 17 FCI Billiards | 33 Jacoby Custom Cues |
| 3 McDermott Cues | 18 Predator Group | 34 Healthtec Industries |
| 4 OB Cues | 19 Speed Break Contest | 35 Dr. Cue/Lee Brett |
| 5 Jaze Woodcraft | 20 PoolAHolic Apparel | 36 Expo Enterprise |
| 6 Grind'N Clothing Company | 21 JB Cases | 37 Meucci Cues |
| 7 FCI Billiards | 22 Ozone Billiards | 38 Massage Frog |
| 8 Shaftmaster Lathes and Cue Repair | 23 Game On! Billiards | 39 Jeanette Lee |
| 9 Connoisseur of Custom Cues | 24 CutShots LLC | "The Black Widow" |
| 10 Imeedan Sports | 25 Percepto Inc. | 40 Las Vegas Photo & Video |
| 11 Billy & Palmer Cue Sales | 26 Justis Cases | 41 Cue Guard |
| 12 Blackburn Cue Repair | 27 Play the Game Clothing Co. | 42 Khamsin Designs Inc. (KDI) |
| 13 Espiritu Custom Cues | 28 The Glove Lady | "Official Supplier of APA Apparel" |
| 14 PoolDawg.com | 29 ACME Cases | |
| 15 Omega Billiards | 30 Percepto Inc. | |
| | 31 Ridgeback Rails | |

EXHIBITORS HOURS: AUG. 10-18 , 10AM - 7PM*

*HOURS MAY VARY



ATTENTION:



Fire Marshall regulations do not allow **scooters** to be parked in the playing arena or walkways, whether the scooter user is sitting on the scooter or not. All scooters must be parked in the designated areas in the Tournament Room. Please seek the assistance of your fellow players and spectators to properly park and store your scooter.

PRACTICE TABLES

Practice Tables are located in the Practice Arena (Ballroom). Tables 260-297 are available 24 hours.

Practice Tables are available for \$1 per game in the Paradise Event Center during the following dates and times:

Thursday, August 10	8 AM – 2 PM
Friday, August 11	7 AM – 7:45 AM
Saturday, August 12	8 AM – 8:45 AM
Sunday, August 13	8 AM – Midnight (Select Arenas)
Monday, August 14	8 AM – 2 PM 8 AM – 8:45 AM*
Tuesday, August 15	7 AM – 7:45 AM
Wednesday, August 16	7 AM – 7:45 AM
Thursday, August 17	8 AM – 8:45 AM
Friday, August 18	8 AM – 8:45 AM
Saturday, August 19	8 AM – 8:45 AM*

*Practice Tables are available in the Championship Arena for Semifinal and Final participants only.

Practice Tables are also located in the MiniMania and Showdown Series Tournament Arenas (Ballroom and Pavilion) when available.

Sunday Morning Church Service

APA is hosting a non-denominational service from 8 AM – 9 AM on Sunday, Aug. 13 in Conference Room 10.

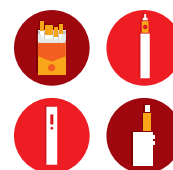
Join your fellow APA members for a service that will encourage and uplift your heart.

Everyone is welcome!



ATTENTION:

POOL TAKES PRIORITY OVER SMOKING



Nevada state law prohibits smoking anywhere except designated areas – there is a \$100 fine per offense. Holding up matches to take smoke breaks not only delays your match but all of the matches following. We will not tolerate matches held up because teams/players are not in the arena due to taking smoke breaks. Players caught taking their scoresheets outside of the Tournament Room, or delaying their match for such breaks, will result in a **forfeiture of their match**. Team Captains are responsible for their players during match times.

The use of electronic cigarettes/vaporizers are not allowed in the tournament rooms.

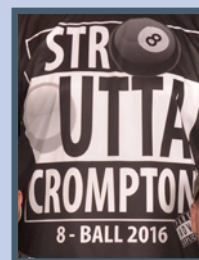
All times of scheduled events are approximate and subject to change.



Open
to ALL
Teams!

Enter at the Photo Booth (Ballroom Foyer)
Thursday, Aug. 10 through Wednesday, Aug. 16.

Team souvenir photos or individual photos are available for purchase all week at the Photo Booth.



Entries will be posted to Facebook and poolplayers.com for voting Aug. 17-24. Winners will be announced on Monday, Aug. 28!

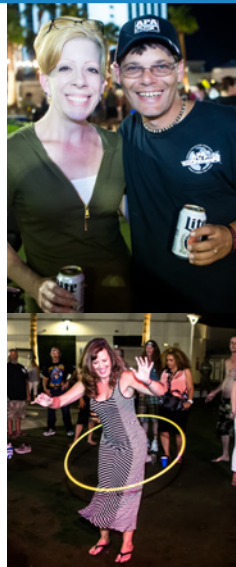


**SATURDAY, AUGUST 12, AND
THURSDAY, AUGUST 17
8 PM TO 11 PM**

Get ready to PARTY like it's 1980!

A poolside celebration in your honor is taking place, and you won't want to miss it. POOLAPALOOZA is a festival featuring great events, giveaways and contests, and ties into the excitement of being at the World Pool Championships.

Join all the poolplayers and their guests poolside (3rd floor) on **Saturday, August 12**, and **Thursday, August 17**, from **8 PM to 11 PM**.



LIVE STREAMING FINALS

Complete World Pool Championships coverage, including live streaming of Championship matches, available at poolplayers.com and facebook.com/poolplayers.

SUNDAY, AUG. 13

**Ladies 8-Ball
Championship**
Finals: 1 PM



MONDAY, AUG. 14

**9-Ball World
Championship**
Finals: 3 PM



TUESDAY, AUG. 15

**Jack & Jill Doubles
Championship**
Finals: 6 PM



FRIDAY, AUG. 18

**Masters
Championship**
Finals: 1 PM



SATURDAY, AUG. 19

**8-Ball World
Championship**
Finals: 3 PM



Pacific Standard Time for all matches.



AGENDA

THURSDAY, AUGUST 10

8 AM - 2 PM	Team Registration Paradise Event Center
	Tournament Room Open for Practice
2 PM - 3 PM	Tournament Room Closed
3:30 PM	Team Captain Meeting (Team Captains Only) Paradise Event Center
4 PM	Opening Ceremony Paradise Event Center
4:30 PM	Play Begins

FRIDAY, AUGUST 11

7 AM - 7:45 AM	Tournament Room Open for Practice
8 AM	Play Resumes

SATURDAY, AUGUST 12

8 AM - 8:45 AM	Tournament Room Open for Practice
9 AM	Play Resumes

SUNDAY, AUGUST 13

8 AM - Midnight	Tournament Room Open for Practice (Select Arenas)
9 AM	Play Resumes

MONDAY, AUGUST 14

8 AM - 8:45 AM	Championship Arena Open for Semifinals Practice
9 AM	Semifinals Championship Arena
2 PM	Awards Presented to 3rd Place & Sportsmanship Winners
3 PM	Finals Championship Arena
Immediately Following Finals Approximately 8 PM	Awards Presentation for 1st & 2nd Places



2016 9-Ball World Pool Champions: Big Tyme Misfits of Spring, TX
(L to R): Jillian Nickerson, Randy Nickerson, Cindy Tillman, Robert Gilbreath, Billy Sharp, Dan Derryberry, Amadeo Gonzalez, Perla Gonzalez

\$249,450 Prize Money Breakdown

Place	Award	Qualifier Money Received at Registration	Remaining Prize Money Received at Cash Payout
1st	\$15,000	\$350	\$14,650
2nd	7,000	350	6,650
3rd	3,500	350	3,150
5th	2,000	350	1,650
9th	1,500	350	1,150
17th	1,000	350	650
33rd	750	350	400
65th	500	350	150
129th-On	350	350	0

Cash Payout Schedule*

Sunday, August 13

9 AM - 6 PM	65th Place	} Cash Payout
9 AM - 6 PM	33rd Place	
4 PM - 6 PM	17th Place	

Monday, August 14

9 AM - 2 PM	9th Place	} Championship Arena
9 AM - 2 PM	5th Place	
Following Award Ceremony (approx. 2 PM)	3rd Place	
Following Award Ceremony (approx. 8 PM)	2nd Place	
	1st Place	

*Your Team Captain must collect prize money. Unless a completed Team Captain Change Form is presented at Cash Payout, your winnings will not be distributed to anyone other than the Team Captain. If you miss your scheduled cash payout, you may pick up your winnings at any subsequent payout time.



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Action Khrome Cue

As fast and hot as the V8 muscle cars it was designed after, the Action Khrome Series is pinstriped up and out to turn heads. Don't worry about spinning out this hot rod, the tire tread wrap keeps you from burning rubber.

KRM03

Action 1x1 Ballistic Case

Ballistic nylon isn't a material you see often, especially not on a pool cue case. Designed as a material for military flak jackets, the basket woven nylon panel not only gives this case a distinctive look, it also provides added durability.

ACN11

LET'S GET SOCIAL!

We'll be posting lots of photos from the event!
We'd love to see your photos too, so be sure to tag us and use #APAVegas!



Facebook – facebook.com/poolplayers



Instagram – @poolplayers



Twitter – twitter.com/poolplayers



YouTube – youtube.com/apaleagues

Stop by the BOOTH!



"Official" APA Vegas
Championship Products
are available at the
APA Booth & online at
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**Add Your Team Name to "Customize"
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AGENDA

Sunday, August 13

7 AM – Midnight
Tournament Room
Open for Practice
Select Arenas

Monday, August 14

8 AM – 2 PM
Team Registration
Paradise Event Center
Tournament Room
Open for Practice
2 PM – 3 PM
Tournament Room Closed
3:30 PM
Team Captain Meeting
(Team Captains Only)
Paradise Event Center
4 PM
Opening Ceremony
Paradise Event Center
4:30 PM
Play Begins

Tuesday, August 15

7 AM – 7:45 AM
Tournament Room
Open for Practice
8 AM
Play Resumes

Wednesday, August 16

7 AM – 7:45 AM
Tournament Room
Open for Practice
8 AM
Play Resumes

Thursday, August 17

8 AM – 8:45 AM
Tournament Room
Open for Practice
9 AM
Play Resumes

Friday, August 18

8 AM – 8:45 AM
Tournament Room
Open for Practice
9 AM
Play Resumes

Saturday, August 19

8 AM – 8:45 AM
Semifinals Practice
Championship Arena
9 AM
Semifinals
Championship Arena
2 PM
Awards Presented to 3rd Place &
Sportsmanship Winners
3 PM
Finals
Championship Arena
Immediately Following Finals
Awards Presentation
Approximately 8 PM
for 1st & 2nd Places



2016 8-Ball World Pool Champions: Believe The Hype of Evansville, IN
(L to R): Derek Bivens, Brian Payne, James Ruggerio, Daniel Field, Jeanna Payne, Devin Watson, Derrick Foronda, Courtney Truitt

\$589,100 Prize Money Breakdown

Place	Award	Qualifier Money Received at Registration	Remaining Prize Money Received at Cash Payout
1st	\$25,000	\$350	\$24,650
2nd	15,000	350	14,650
3rd	7,500	350	7,150
5th	5,500	350	5,150
9th	3,500	350	3,150
17th	2,500	350	2,150
33rd	2,000	350	1,650
65th	1,500	350	1,150
129th	1,000	350	650
257th-On	350	350	0

Cash Payout Schedule*

Thursday, August 17

4 PM – 11:30 PM	129th Place	Cash Payout
9 PM – 11:30 PM	65th Place	

Friday, August 18

9 AM – 9 PM	33rd Place	Cash Payout
4 PM – 9 PM	17th Place	
8 PM – 9 PM	9th Place	

Saturday, August 19

8:30 AM – 2 PM	5th Place	Championship Arena
Following Award Ceremony (approx. 2 PM)	3rd Place	
Following Award Ceremony (approx. 8 PM)	2nd Place	
	1st Place	

*Your Team Captain must collect prize money. Unless a completed Team Captain Change Form is presented at Cash Payout, your winnings will not be distributed to anyone other than the Team Captain. If you miss your scheduled cash payout, you may pick up your winnings at any subsequent payout time.



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\$5 KEYCHAIN



\$5 CUE CASE PATCH, MAGNET



\$5 SHOT GLASS



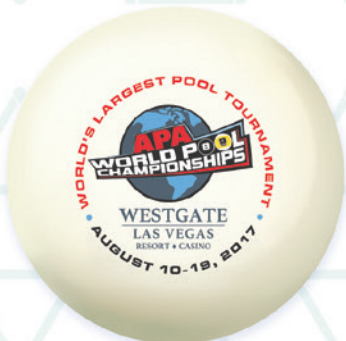
\$2 BUTTON



\$10 PENNANT

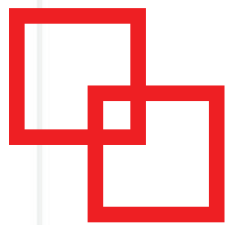
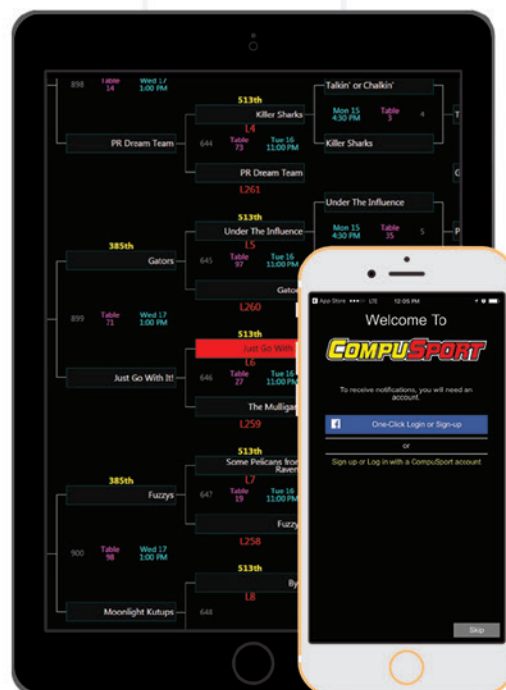
\$2 COOZIE

\$20 CUE BALL



MAKE THE MOST OF YOUR TIME IN VEGAS

- 1 **DOWNLOAD THE COMPUSPORT APP**
- 2 **SEE YOUR TOURNAMENT SCHEDULE ANYWHERE, ANYTIME ON YOUR PHONE**
- 3 **GET NOTIFICATIONS**
- 4 **RESULTS ARE UPDATED AUTOMATICALLY**



TOURNAMENT DRESS CODE

The Tournament Director determines any dress code violations. Any person deemed by the Tournament Director to be in violation of the dress code will be asked to leave the tournament room and return in proper attire prior to participating. No match will be delayed due to dress code violations. Do not take a chance on forfeiting a match due to a dress code violation.

You are competing in one of the most prestigious amateur tournaments in the sport of pool. Please be aware that this event attracts local and national media attention. Radio and television media, as well as local newspaper and national sports magazine reporters, are becoming increasingly interested in the sport of pool and some of these people may only appear to be spectators in the crowd. Expect that you will be taped for televised segments of sports news, amateur tournament videos, or you may be professionally photographed at any time during the event. Be prepared by dressing appropriately.

Please do your part to enhance the image of our sport by adhering to this dress code.



2016 Jack & Jill Champions: Smokin' Ace of Kansas City, MO
Brenda Michaels, Jeff Assel

What to Wear...

Tournament Play

Men's proper dress includes jeans, casual slacks, dress pants, shorts, and sleeved shirts in good taste. Athletic apparel is not allowed. Proper footwear must be worn at all times. All attire must be clean without profanity, tears, holes, or stains.

Women's proper dress includes jeans, casual slacks, dress pants, shorts, capris, skirts, dresses, and shirts in good taste. Dresses, shorts, and skirts must be of conservative length. Athletic apparel is not allowed. Proper footwear must be worn at all times. All attire must be clean without profanity, tears, holes, or stains.

Championship Arena Matches

The attire for the matches in the Championship Arena will be nice casual. **Team shirts in good taste are acceptable. Hats, denim shorts, athletic apparel, and blue jeans are not allowed.**



In most sports, we choose to play and train with our own personal equipment.

Billiards is no exception. Why not play with the best equipment at your local pool room ?

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MATCH TIME GUIDELINES

The APA has established guidelines to limit match play time in an effort to produce a tournament that adheres to a schedule that is productive and enjoyable for all participants. We have a full schedule of rounds that must be completed in a timely manner. We strive to offer the best environment and playing conditions for our participants, while fulfilling our obligations to the tournament facility.

The guidelines we have set are more than adequate for tournament status play; in most cases actual match play will take less than the time allotted. Please be courteous; long matches are exhausting to all the players. We ask for good sportsmanship in keeping to the schedule. Your cooperation will help make this tournament fun and exciting for everyone!

TIME GUIDELINES FOR 8-BALL MATCHES

TOTAL GAMES MUST WIN	MATCH TIME	AVERAGE GAME
4 - 6	45 MINUTES	10 MINUTES
7 - 10	60 MINUTES	8 MINUTES

TIME GUIDELINES FOR 9-BALL MATCHES

MATCH TIME
40-60 MINUTES

TIME GUIDELINES FOR MASTERS MATCHES

RACE TO	MATCH TIME	AVERAGE GAME
7	60 MINUTES	8 MINUTES

TIME GUIDELINES FOR DOUBLES MATCHES

TOTAL GAMES MUST WIN	MATCH TIME	AVERAGE GAME
4 - 6	45 MINUTES	10 MINUTES
7 - 8	60 MINUTES	8 MINUTES

Example: If a player with a Games Must Win of 5 is matched with a player with a Games Must Win of 3, the total for their handicaps is 8, and their match should not last any longer than 60 minutes.

ADDITIONAL TIME GUIDELINES

EACH 8-BALL TEAM MATCH	4 HOURS
EACH 9-BALL TEAM MATCH	3 HOURS
EACH NEW PLAYER SELECTION	2 MINUTE LIMIT
EACH COACHING	1 MINUTE LIMIT
AVERAGE SHOT	20 SECONDS
SPECIAL SHOOTING SITUATION	45 SECONDS (MAXIMUM)

Note: The Tournament Director may impose Sudden Death in team competition for teams that are not adhering to the guidelines

REQUESTING A REFEREE

Referees are not active participants in a match. This means Referees will not presume that a particular shot might result in a bad hit or any other condition that could produce a foul, and will not make calls or rulings, unless officially requested to do so. Referees are typically assigned to more than one table at any given time, but even in those cases when only one table is involved, the following procedures must be followed:

1. In most instances, a Referee will not enter the playing area unless the match has been temporarily halted by a TEAM CAPTAIN, COACH, or CURRENT MATCH PLAYER. You halt a match by calling a REFEREE TIME-OUT, which allows time for the Referee to get into position to view the upcoming shot. No coaching is allowed during this period. The Referee's decision is final. Do not simply look over at the Referee, or ask the Referee to watch the hit, expecting some action to be taken. You must first halt the match and request the Referee to make a call or ruling. Teams are not allowed to use the REFEREE TIME-OUT in an untimely manner, or in situations that are obviously non-essential. Teams that

abuse the use of the Referees are subject to loss of time-outs. Using a REFEREE TIME-OUT as a means to shark opponents will not be tolerated.

For example:

- a. You ask the Referee to "just watch what happens next".
- b. Your opponent is shooting at a loose ball and no potential foul is obvious.
- c. You wait until the last possible second to call the REFEREE TIME-OUT. If the player strokes the shot, the call automatically goes to the shooter.

Remember it is the responsibility of the TEAM, not the Referee, to be aware of potential infractions. Study the table situation and call a REFEREE TIME-OUT if you believe an infraction is likely to occur. The Referees are here to help you.

2. Contested plays are handled by calling a REFEREE TIME-OUT, and asking the Referee if he or she was watching the table at that time, and was in a good enough position to make a call or ruling. If yes, the Referee will make a binding call.

3. Situations involving potential rule violations are also handled by calling a REFEREE TIME-OUT. If necessary, the Championship Rules will be checked. The Floor Manager and/or Tournament Director may also be called in to render a decision.

4. Situations not requiring calls or rulings may be brought to the attention of the Referee by TEAM CAPTAINS ONLY. No other member of the team is allowed to ask for Referee assistance in these non-playing situations. If the request is reasonable, the Referee will monitor the situation and take appropriate action. If the problem cannot be solved to everyone's satisfaction, the match will be temporarily halted, the Floor Manager and/or Tournament Director will be called, and the parties involved will discuss the issue.

Please treat the Referees with courtesy and respect. These APA League members have volunteered for this duty in order to make your competition more enjoyable. Players or teams treating Referees in a disrespectful, demeaning or uncooperative manner are subject to disqualification by the Tournament Director.

WORLD POOL CHAMPIONSHIPS RULES

1. PRACTICE TIME

Practice is not allowed on any tournament table, except during specified periods, and only with the permission of the Tournament Director. You are encouraged to practice on tables designated for that purpose, and are asked to share the practice tables with any other contestants who wish to use them. If there is a wait for the practice tables, we ask that you limit your practice time to between 10 and 15 minutes. Designated practice tables are reserved for those contestants who have not yet been eliminated from the tournament. Practice is not allowed on tournament tables during play, even when tournament tables are not in use.

2. NO GAMBLING

Gambling on pool is not permitted at any League function, including this Tournament. Therefore, you are prohibited from gambling on pool at the tournament site, even after the Tournament has ended or you have been eliminated from the Tournament. Any contestant participating in gambling will face disqualification from the Tournament and/or forfeiture of all awards and prize money.

3. BEVERAGES

Hotel regulations prohibit coolers, glass beverage containers or outside beverages from being brought into the Tournament rooms or hotel ballrooms. Beer and other beverages are available for sale at the Tournament site.

4. FORFEIT TIME

Forfeits will be declared after 15 minutes has lapsed since a match has been called. If a team has registered for the Tournament, every effort will be made to locate the team before a forfeit is declared. The Tournament Director determines when a match is officially forfeited.

5. SUDDEN DEATH FORMAT

In order to help the Tournament run on schedule, all players are encouraged to be ready to play when their match is called, and to observe the **Match Time Guidelines**. However, when matches become exceedingly long, the Sudden Death Format will apply.

8-BALL SUDDEN DEATH - Sudden Death Rules will be in effect if the first rack of the 5th individual match is not struck prior to the match time reaching the *3-hour-and-45-minute mark*. The rack of the first individual match started after 3 hours and 45 minutes will be worth 2 team points. If the 2 points awarded to the winner of that rack gives that team enough points to win the team match, and is thus determinative, the team match will be over. If the 2 points awarded by that rack are not determinative of the team match, the same players will play a second rack worth 1 team point. If this second individual match is not determinative of the team match, that individual match will be considered concluded. Subsequent individual matches will be conducted, with the same two rack, 2-point/1-point, format until one of the teams mathematically wins the team match, or the team match finishes in a tie. For information about which team is declared the winner of a tied match, see Section 25 below.

9-BALL SUDDEN DEATH - Sudden Death Rules will be in effect if the first rack in the 5th individual match is not struck prior to the match time reaching the 3-hour mark. Each ball pocketed in all individual matches started after the 3-hour mark will be worth double points. In other words each object ball pocketed in every individual match started after the 3 hour mark will count as 2 points and each 9-ball pocketed in such matches will count as 4 points.

6. DECLARING PLAYERS

Once both teams in a match have declared a player, the players cannot be changed unless the player declared by one team puts that team in jeopardy of violating the 23-Rule.

7. COACHING

A player may be coached only once per game. If a coach suggests a time-out to the player, the time-out will be charged even if the player disagrees with the decision to take the time-out. However, if a player requests a time-out and the coach refuses to take the time-out, no time-out will be charged. Scorekeepers should mark all coaching time-outs on the scoresheet. During coaching time-outs taken when the player has ball-in-hand, coaches are allowed to place the cue ball. All rules regarding fouling the cue ball apply to a coach when he or she places the cue ball for a player.

NOTE: When teams with a common player(s) meet during the tournament, the common player(s) who choose to "sit-out" of the team match (per the Common Player rule) are not permitted to captain, coach, or provide a coach with advice. Ineligible players are also not permitted to captain, coach, or provide a coach with advice.

8. OBLIGATION TO PRESENT AND CHECK IDENTIFICATION OF ALL PLAYERS

All participants must have a current valid photo ID in the form of a state-issued Driver's License or non-driver Identification Card, a Military ID, or a Passport. Players must have their photo ID with them at all times during the Tournament and should present their photo ID to the opposing team's captain when put up in a match without having to be asked. It is the responsibility of every team to verify that all opposing players put up in a match have current valid photo IDs that positively identify them as being the individuals shown on the scoresheet. Do not assume a player is who they say they are. If an opposing player has not voluntarily presented his or her photo ID to you for verification, it is the responsibility of your Team's Captain to request that the opposing player present his or her photo ID and to be satisfied as to the opposing player's identity prior to the lag. If your captain is not satisfied with the identity of an opposing player, your captain must immediately call over a Tournament Official to examine the identity of the questioned player. If the Tournament Official cannot readily verify the player's identity from the photo ID, he or she may consult the Tournament Director. The determination of the Tournament Director regarding the identity of the player, is made in its sole discretion and judgment, and is final. If your captain fails to verify the identity of each opposing player put up in a match and an opposing player turns out to be an imposter or to not have a valid photo ID, your team may be bound by the results of the match and your team may not be granted any relief or remedy, in the Tournament Director's sole judgment and discretion. If a player is put up to play and does not have his or her photo ID, the individual match will be forfeited to the opponent without right of protest or appeal, regardless of the reason the player does not have a photo ID, and the player will not be eligible to play later in that team match. It is no excuse that a player's Photo ID was lost, left somewhere, or that the player needs to go get it. Any team intentionally or unintentionally, knowingly or unknowingly playing an imposter, a player who cannot verify his or her identity, or a player who enters or participates in the Tournament under fraudulent circumstances, is subject to immediate

disqualification from the Tournament. All the members of any disqualified team will all be subject to an indefinite suspension from further participation in the APA, in APA's sole judgment and discretion.

9. SCOREKEEPING

Scoresheets, with **innings** recorded and **Defensive Shots** marked, must be kept by either one member of both teams, or by an official scorekeeper. If it is determined a team is not marking Defensive Shots, then the Handicap Review Committee may consider that grounds to raise the skill levels of some or all of the players on that team. Scoresheets must be signed and turned in to the Control Table to receive credit for match wins. Refusal to sign a scoresheet does not affect any match protest. It is the responsibility of the winning team to make sure the Control Table receives proper scoresheets.

8-BALL ONLY - Each match ends when one team mathematically wins the team match. A team mathematically wins a match when the opposing team can no longer earn enough points to tie or win the match. Once one team mathematically wins a match, all play between the two teams must cease. The teams should write "NF" (which stands for "Not Finished") on the scoresheet. You must all mark **Early 8s (E8)**, **8-ball Scratch (8S)**, **8 Wrong Pocket (8WP)**, **8-on-the-Break (8OB)**, and **Break-and-Runs (BR)** on your scoresheets. Patches for **8-on-the-Break** and **Break-and-Runs** are awarded. Patches must be claimed by your Team Captain at the Control Table when the scoresheets are turned in for processing.

9-BALL ONLY - Each match ends when one team reaches 51 points. Once one team reaches 51 points, all play between the two teams must cease. The teams should write "NF" (which stands for "Not Finished") on the scoresheet. You must also mark all balls pocketed, dead balls, **9-on-the-Snap's (9OS)** and **Break-and-Runs (BR)**. Patches for **9-on-the-Snap** and **Break-and-Runs** are awarded. Patches must be claimed by the Team Captain at the Control Table when the scoresheets are turned in for processing.

NOTE: Any player or team caught fraudulently keeping score - adding innings, altering scoresheets in any way, or marking scoresheets in a way that does not reflect the play that occurred on the table - is subject to disqualification.

10. DRESS CODE

Proper attire must be worn at all times in and around the tournament site. Refer to the **Tournament Dress Code** in the Event Program for information on what is considered proper attire. The Tournament Director shall determine what is proper attire, and is responsible for requiring players whose attire is determined to not be proper to change. If the Tournament Director requires you to change your attire, compliance with the Tournament Director's direction is not a just cause for delaying the progress of a team match. The dress code will be enforced.

11. NO EARPHONES

You are not permitted to wear earphones of any type during Tournament play. This includes ear buds, headphones, headsets, Bluetooth devices, etc. Hearing aids and non-electronic earplugs are allowed.

12. CELL PHONE USE

Cell phone use is prohibited while a player is taking his or her turn at the table and during coaching time-outs.

13. NO SMOKING

Due to Nevada state law, smoking is not permitted within the tournament room. The use of electronic cigarettes/vaporizers are also not allowed in the tournament room.

14. GAME RULES

APA game rules apply. Any and all Local Bylaw(s) applicable to your Local League or interpretation(s) of the APA game rules made by your Local League Operator which are not in full accord with the Championship Rules established by the APA do not apply at this event. It is your responsibility to know what is a Championship Rule and what is a Local Bylaw. The game rules are covered in the Official Team Manual. You should ensure that you are familiar with these rules. In addition, you are obligated to review the APA World Pool Championships Certification Statement (the "Certification Statement") prior to registering for the Tournament.

15. MALE SKILL LEVELS

Men will participate at a minimum skill level of 2 during the 9-Ball World Championship and a minimum skill level of 3 during the 8-Ball World Championship.

16. CALLING FOULS

You are encouraged to be familiar with the portions of the Official Team Manual that apply to the format you are playing in this Tournament, including, but not limited to, what constitutes a foul in that format. Only fouls called by the player competing in the individual match, or by the Team Captain, are official. However, you should keep in mind that since everybody on the team may communicate with their team captain, anyone on the team may recognize and alert the team captain that a foul has occurred. Each player and Team Captain is advised that, before taking ball-in-hand, they should make certain that the player actually has ball-in-hand. If you do not confirm ball-in-hand with your opponent, or with Tournament Officials, and there is a difference of opinion, then you run the risk of fouling the cue ball unintentionally.

17. CUE BALL FOULS

As a reminder, do not touch the cue ball while it is still rolling. Doing so may result in a foul.

18. CLOSE SHOTS

If a shot looks like it may result in a "bad hit," stop the game and get a Tournament Official to observe the shot and make the call. Either player may stop the game to ask for a call. The decision of the Tournament Official is final. If a shot is close and a Tournament Official is not called, the ruling will most likely be in the shooter's favor.

19. MARKING THE POCKET 8-BALL ONLY

A coaster, pocket marker, or any other reasonable marker must be placed next to the pocket the 8-ball is intended to enter. We recommend that you do not use chalk as a pocket marker, as it can create confusion, but the use of chalk as a pocket marker is not prohibited. If a player pockets the 8-ball without marking the intended pocket, and the opponent calls loss of game, it will result in a loss of game. Both players may use the same marker. Only one marker should be on the table at any time. However, if more than one marker is on the table, as long as you clearly mark the pocket where you intend to pocket the 8-ball you will be deemed to have properly marked the pocket. If the marker is already at the intended pocket from a previous attempt or game, it is not necessary for the shooter to touch it, pick it up, or reposition it. **Anyone** may remind a player to place the marker and it will not be considered coaching or a foul.

20. THE 23-RULE

The 23-Rule will be enforced during this Tournament. No team may play five players whose combined skill levels exceed 23.

Further, no team may put up a combination of players that makes it impossible for the team to comply with the 23-Rule. If a team violates the 23-Rule their opponent will be declared the winner of the team match. The team match will be decided at the point where it becomes impossible for the violating team to comply with the 23-Rule. As an example, presume that Team A is playing Team B in an 8-Ball match. The skill levels of the players on Team A's roster are as follows 7-6-6-2-3-3-4-4. If Team A throws their SL7 in the first individual match, a SL6 in the second individual match, and the other SL6 in the third individual match, it will be unable to comply with the 23-Rule since the combined skill levels of the five players it throws will exceed 23 no matter which two players it throws in the last two matches. Therefore, at the point that the first rack is struck in the third individual match, Team B becomes the winner of the team match. However teams should remember, as stated in Section 6 of these Rules, a team can withdraw a declared player, prior to the rack being struck, if declaring the player will cause the team to violate the 23-Rule.

It is your team's responsibility to ensure that your opponents comply with the 23-Rule. If the opposing team violates the 23-Rule, but wins the team match, and the 23-Rule violation is not noted on the scoresheet when the scoresheet is submitted to the Control Table, the opposing team will be declared the winner, and your team will be deemed to have waived the 23-Rule violation.

In addition, in order to play all five individual matches, a team must be able to show that it can field a legal team meaning that it can put up 5 players whose combined skill levels do not exceed 23. If, prior to the start of a team match, the combined skill levels of the five lowest skilled players on the roster exceed 23, the team must play four players whose skill levels do not exceed 19 and forfeit the fifth match. If prior to the start of a team match, the combined skill levels of the four lowest skilled players on the roster exceed 19, the team must play three players whose skill levels do not exceed 15 and forfeit the fourth and fifth matches.

21. FORFEITING MATCHES

Individual matches may be forfeited at any time during a team match. If an individual match is forfeited **after** the rack has been broken in that match, the skill level of both players in the match will count towards the 23-Rule. If an individual match is forfeited **before** the rack has been broken in that match, the player on the team receiving the forfeit remains eligible to play again as the forfeit does not count as a match played. However, regardless of the forfeit, at the end of the team match both teams must be able to show that they could have put up five players whose combined skill levels did not exceed 23 had all five individual matches been played. For example, in a situation where the opposing team puts up a SL7, you cannot make the SL7 unavailable to that team by putting up an unavailable player with the intention of forfeiting the individual match. In that case, the opposing team would regain the use of their SL7 as long as they are able to show that they could remain within the 23-Rule had all five individual matches been played.

NOTE: During this Tournament, individual forfeits will be worth 3 points (instead of 2) for 8-Ball and 20 points (instead of 15) for 9-Ball. The team of any

player that forfeits an individual match will not be awarded any points for that individual match, even if the forfeiting player forfeits during the course of an individual match in which he or she has already earned points. Scoresheets should be marked with a (F) for all forfeited matches.

22. INELIGIBLE PLAYERS

Ineligible players are those players who, for whatever reason, are not eligible to play in any match during this tournament. All ineligible players will be removed from the Higher Level Tournament roster and their skill levels cannot be used to determine whether a team can comply with the 23-Rule. Further, as stated earlier in these Rules, ineligible players are not allowed to coach a shooting player, or advise a coach.

23. SENIOR SKILL LEVEL PLAYERS

9-BALL ONLY - Only two senior skill level players may play in any single 9-Ball team match. Senior skill level players are those players who have skill levels of 6, 7, 8 or 9. If a team plays more than two senior skill level players in a single 9-Ball team match, the team's opponent is declared the winner of the team match.

24. COMMON PLAYERS

Any player that is on the roster of more than one team is considered a "common player." During this Tournament a team may have up to two players that are common with another team in the same format and a player may be common on up to two teams in each format. This means a player may qualify on up to two 8-Ball teams and two 9-Ball teams. If you qualify on more than two teams in any format, you must choose which two team rosters you will be on.

NOTE: Matches will not be held up for players who are participating on multiple teams. A common player is prohibited from participating in two matches simultaneously.

If a common player's two teams are scheduled to play against one another during this Tournament, the common player has two options: 1) the common player can choose to "sit out" the team match; or 2) the common player can "declare a team" prior to the start of the team match. If the common player chooses the first option, he or she will not be allowed to play, captain, or coach, and neither team will be allowed to factor in his or her skill level for the purpose of determining whether the team can comply with the 23-Rule. However, the common player can advance with both teams, if neither is eliminated, or with the winning team if the losing team is eliminated as a result of losing the team match. If, after choosing to sit out the team match, the common player engages in the coaching of another player, or gives advice to someone who is coaching a player, the common player will be deemed to have declared the team that the coached player plays for and treated as if the commons had chosen the second option, and declared that team at the beginning of the match.

If the common player chooses the second option (or chooses the first option, but then coaches a player, or advises someone who coaches a player) the common player "declares a team" and thus chooses to remain on one team's roster for the remainder of the Tournament and to be removed from the other team's roster. The common player will be marked as ineligible on the roster of the team they did not choose the remainder of the Tournament, regardless of which team wins the team match between the common player's two teams.

25. TIE BREAKERS

8-BALL ONLY - In the event an 8-Ball team match is

tied (5 to 5, 6 to 6, or 7 to 7 match points), the team that won the most individual matches will be declared the winner of the team match.

For the purposes of counting the total number of individual matches won by a team in a team match that goes to Sudden Death, the player(s) that wins the 2-point rack in a Sudden Death match is declared the winner of that particular individual match.

If the 8-Ball team match is tied after four matches and neither team can field a fifth player, the team that won the first two of three individual matches will be declared the winner.

9-BALL ONLY – In the event a 9-Ball team match ends 50-50, the team that won the most individual matches will be declared the winner of the team match.

If the 9-Ball team match is tied 40-40 after four matches and neither team can field a fifth player, the team that won the first two of three individual matches will be declared the winner.

26. EXCESSIVE SKILL LEVEL MOVEMENT

If Higher Level Tournament play is to be truly meaningful and rewarding, then those who play below their true ability must be penalized. Any evidence of a player playing at a skill level below his or her true ability should be reported immediately to a Tournament Official at the control table. You and your team must certify that your skill level, as shown on the scoresheet of each match you play, is your Highest Skill Level as that term is defined in the Certification Statement. Likewise, you and your team must certify that the skill levels of each of your teammates, as shown on the scoresheet of each match your team plays, is the Highest Skill Level of each of those individuals.

27. PROTESTS

All protests must be made by your Team Captain to the Tournament Director, and must be made in a sportsmanlike manner. There is a \$50.00 filing fee for any protest, which is refundable if the filing team wins the protest. Any team whose players disrupt the tournament, cause a scene, or cause other problems at or around the tournament site will lose the right to protest. The Tournament Director will resolve all issues on the spot. APA, as Tournament Director, is the highest authority. Any rulings made by APA are final.

28. RULES OF CONDUCT

APA has established and will strictly enforce the following conduct rules for this Tournament and all Higher Level Tournament play:

- No loud, abusive or profane language will be tolerated at this Tournament. You are in the League to have a good time and to enjoy some friendly competition. If you experience a problem, one of the Tournament Officials will address it; simply bring the matter to their attention. Remember that in nearly every situation a ruling will be seen as favoring one side or the other side. Each team and player is required to accept official rulings without causing a scene.
- Unsportsmanlike conduct directed toward an opposing player, team or Tournament Official will not be tolerated.
- Anyone involved in an incident that involves either physical abuse, violence, or the throwing of an item will be disqualified immediately, and be immediately banned from the Tournament site.
- Anyone caught hitting a cue against a table, wall, floor, etc., or recklessly swinging a cue will be disqualified immediately and be banned from the Tournament site.
- Abusive behavior directed to the Tournament Director or any of its designees will not be tolerated.

- Excessive slow play will not be tolerated. If your excessive slow play becomes a problem you will be entitled to one warning before any penalty is issued.

The penalties for violating any of the Rules of Conduct detailed above are as follows:

Except for incidents of slow play, a warning may or may not be given, and the Tournament Director can issue any of the four penalties below, regardless of whether any penalty has been previously issued, depending upon the severity of the situation.

- Penalty Level 1 - Your opponent will be given ball in hand. If your opponent is still shooting, or already has ball in hand, then that player will be allowed to shoot until missing, and then be given ball in hand again.
- Penalty Level 2 - Your opponent will be granted the game. (In 9-Ball, your opponent will be granted the game, along with points for all balls remaining on the table.)
- Penalty Level 3 - Your opponent will be granted the match.
- Penalty Level 4 - Disqualification.

NOTE: If the violation or disturbance that caused a prior penalty to be levied does not cease, the Tournament Director and/or its designated assistant has the right to go from one penalty level to the next penalty level immediately.

29. WARNINGS

If a warning is given in an individual match, that warning will follow the team throughout the remainder of the Tournament. For example, if a player is warned for sharking his opponent, and in a subsequent match a player from that same team is warned for sharking his or her opponent, the result will be ball-in-hand for the opponent. Such warnings will be noted by a Tournament Official on the scoresheets.

30. SPORTSMANSHIP

The primary objective of the League has always been to provide players of all abilities with the fun and enjoyment of friendly competition. Naturally it is expected that every player hopes to do well, and that all players and teams will be doing their best to win. However, each player and team is also expected to accept defeat in a sportsmanlike manner.

Two common examples of bad sportsmanship are: conceding an unfinished game; and undoing a cue during play. Both forms of conduct are frowned upon by professionals, and have no place in amateur play. All players are asked to allow opponents to finish the game before racking the balls or undoing cues. No penalty will be assessed unless, in the determination of the Tournament Director, such sportsmanship violations by a team are excessive.

Another cause of sportsmanship concerns are fouls. A foul is a foul and should be observed as such regardless of whether the player believes that he will get caught failing to disclose a foul. Generally speaking, a professional player will call a foul on himself. Likewise, good sportsmanship dictates that amateur players admit a mistake, and live with the consequences. However, it is technically the responsibility of a player, and his or her team captain, to protect the outcome of the player's match. Therefore, all players are advised to pay attention to their games.

A **Sportsmanship Award** is given at the end of each event. You may vote for teams by making comments on the back of your scoresheet or by submitting a completed Nomination Form (included in the Event Program) to the Control Table. Additional forms are available at the Control Table, if needed.

31. EQUIPMENT REGULATIONS

In general, any piece of equipment designed specifically for pocket billiards, with the exception of laser devices and mechanical cues, is acceptable in APA Higher Level Tournament play. The use of some specialty cues (see **Specialty Cues** described below) may be limited. Special equipment, such as bridges and cue extenders, are legal. You may change cues and/or cue shafts during a game provided the cues and/or shafts you are switching to do not violate any rules of use, and you remain within the Time Guidelines.

Specialty Cues – Specialty Cues are cues specially tailored to perform specific shots. These include, but are not limited to, jump cues, break cues, and jump-break cues (combination of jump cues and break cues).

Jump Cues – A Jump Cue is a Specialty Cue designed for attempting jump shots. They may not be used to perform jump shots or massé shots in standard APA League play or in this Tournament.

Break Cues – A Break Cue is a Specialty Cue designed for breaking. They are sometimes combined with jump cues to form a jump-break cue. These cues are allowed in APA play, or this Tournament, for breaking. They may not be used to perform jump shots or massé shots in standard APA League play or in this Tournament.

Regular Shooting Cues – A Regular Shooting Cue is any cue designed to shoot the majority of shots in a game of pool. These cues may be used to perform jump shots, massé shots, and break shots in all APA League play and in this Tournament. However, you may not “break down” your Regular Shooting Cue to perform a jump shot.

Any equipment bearing any message or image of a sexually explicit or political nature, or a message or image which may be offensive due to the use of profanity or by the virtue of its promotion of violence, alcoholism or substance abuse, shall be prohibited from use in this Tournament and in all APA events. The Tournament Director shall enforce this regulation. The Tournament Director shall have the right to inspect a player's cue(s) at any time during the Tournament without prior notice to the player, and if the cue(s) are found to be in violation of this regulation, the player shall immediately cease using the objectionable cue during Tournament play, or face immediate disqualification and forfeiture of all prize money earned and/or entry fee paid.

32. DISQUALIFICATION

The Tournament Director has the authority to disqualify any player or team from this Tournament and the Tournament Director may exercise that authority in its sole judgment and discretion at any time - prior to, during, or after the Tournament. The following may constitute grounds for disqualification: (a) excessive **skill level** movement, (b) irregularities or falsification of any Tournament scoresheet or documents provided to the Tournament Director by your League Operator relating to your qualification for this Tournament, (c) fraudulent actions or omissions of whatever nature, (d) sportsmanship violations or conduct deemed to discredit or affect the integrity of the Tournament, APA or the sport; or (e) any other behavior deemed deserving of disqualification by the Tournament Director. The members of any disqualified team will be deemed to have forfeited all titles, awards, and prize money they would have otherwise been entitled to. Each member of a disqualified team is subject to a minimum two (2) year suspension of his or her APA membership.

Action and Team Photography Available Onsite

Remember to have your Team Photos taken at our Photo Studio in the Convention Foyer.
Action Photos taken of players during matches.



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SHOWDOWN SERIES



All Showdown Series events held in the Pavilion Room (unless otherwise indicated).



Thursday, August 10
Registration: 9 AM - NOON
Players Meeting: 12:30 PM

Match Schedule	Round	Time	Match Number
	Round 1	4 PM	4001 - 4064
	Round 2	8 PM	4065 - 4128
	Friday, August 11		
	Round 3	9 AM	4129 - 4192
	Round 4	1 PM	4193 - 4256
	Round 5	5 PM	4257 - 4320
	Round 6	9 PM	4321 - 4384
	Saturday, August 12		
	Round 7	9 AM	4385 - 4416
	Round 8	1 PM	4417 - 4432
	Round 9	5 PM	4433 - 4440
	Quarterfinals	9 PM	4441 - 4444
	Sunday, August 13		
	Semifinals	9 AM	4445 - 4446*
	Finals	1 PM	4447*

*Matches to be played in the Championship Arena.
Trophy Presentation Immediately Following Finals

Prize Money Breakdown	Place	Number	\$/Team	Total
	1st	1	\$10,000	\$10,000
	2nd	1	\$ 5,000	\$ 5,000
	3rd	2	\$ 2,800	\$ 5,600
	5th	4	\$ 1,750	\$ 7,000
	9th	8	\$ 850	\$ 6,800
	17th	16	\$ 550	\$ 8,800
	33rd	32	\$ 250	\$ 8,000

100% Payback of Entry Fees Top 25%
Prize Money Based on Total Entries



Sunday, August 13
Registration: 2 PM - 5 PM
Players Meeting: 5:30 PM

Match Schedule	Round	Time	Match Number
	Round 1	6 PM	2001 - 2064
	Round 2	9 PM	2065 - 2128
	Monday, August 14		
	Round 3	8 AM	2129 - 2192
	Round 4	11 AM	2193 - 2256
	Round 5	2 PM	2257 - 2320
	Round 6	5 PM	2321 - 2384
	Round 7	8 PM	2385 - 2416
	Round 8	11 PM	2417 - 2432
	Tuesday, August 15		
	Round 9	9 AM	2433 - 2440
	Quarterfinals	NOON	2441 - 2444
	Semifinals	3 PM	2445 - 2446*
	Finals	6 PM	2447*

*Matches to be played in the Championship Arena.
Trophy Presentation Immediately Following Finals

Prize Money Breakdown	Place	Number	\$/Team	Total
	1st	1	\$3,500	\$3,500
	2nd	1	\$2,300	\$2,300
	3rd	2	\$1,300	\$2,600
	5th	4	\$ 900	\$3,600
	9th	8	\$ 500	\$4,000
	17th	16	\$ 300	\$4,800
	33rd	32	\$ 150	\$4,800

100% Payback of Entry Fees Top 25%
Prize Money Based on Total Entries



Tuesday, August 15
Registration: 1:30 PM - 4:30 PM
Players Meeting: 4:30 PM

Match Schedule	Round	Time	Match Number
	Round 1	5 PM	3001 - 3064
	Round 2	9 PM	3065 - 3128
	Wednesday, August 16		
	Round 3	9 AM	3129 - 3192
	Round 4	1 PM	3193 - 3256
	Round 5	5 PM	3257 - 3320
	Round 6	9 PM	3321 - 3384
	Thursday, August 17		
	Round 7	9 AM	3385 - 3416
	Round 8	1 PM	3417 - 3432
	Round 9	5 PM	3433 - 3440
	Quarterfinals	9 PM	3441 - 3444
	Friday, August 18		
	Semifinals	9 AM	3445 - 3446*
	Finals	1 PM	3447*

*Matches to be played in the Championship Arena.
Trophy Presentation Immediately Following Finals

Prize Money Breakdown	Place	Number	\$/Team	Total
	1st	1	\$10,000	\$10,000
	2nd	1	\$ 5,000	\$ 5,000
	3rd	2	\$ 2,400	\$ 4,800
	5th	4	\$ 1,200	\$ 4,800
	9th	8	\$ 575	\$ 4,600
	17th	16	\$ 275	\$ 4,400
	33rd	32	\$ 150	\$ 4,800

100% Payback of Entry Fees Top 25%
Prize Money Based on Total Entries

Cash payout will be available at the MiniMania
Registration/Cash Payout Table in the MiniMania
Tournament Room (Ballroom) approximately two
hours after the entire round has been completed.
The deadline to collect your prize money is
3 AM Saturday morning, August 19.



2016 Masters Champions: We Are One of Orange County, CA
(L to R): Omar Vachhani, Ramin Bakhtiari, Johnny Kang,
Brook Thomason (not pictured)

SHOWDOWN SERIES

GENERAL RULES FOR PARTICIPATION

1. For participation in the Showdown Series events, you must have entered and paid the entry fee prior to the deadline of June 23, 2017.
2. You must be at least 18 years of age to participate.
3. There is an enforced dress code. Any player that the APA considers inappropriately dressed will be asked to change.
4. Modified Single Elimination.
5. Players may only participate on one team.
6. Players must be from the same League area.
7. Maximum field is 256. (Size of board will be based on number of entries.)
8. Matches will not be postponed due to participation in multiple events.
9. If a player is not at the table shooting, the team members can converse freely. This is not considered coaching.
10. All players must have a current valid Photo ID in the form of a state-issued Driver's License or non-driver Identification Card, a Military ID, or a Passport. Players must have their Photo ID with them at all times during the Tournament and should present their Photo ID to your opponent without having to be asked. It is the responsibility of every player to verify that all opposing players have current valid Photo IDs that positively identify each player as being the person shown on the scoresheet. Do not assume a player is who they say they are. If an opposing player has not voluntarily presented his Photo ID to you for verification, it is your responsibility to request the opposing player present his Photo ID and to be satisfied with the opposing player's identity prior to the lag. If you are not satisfied with the identity of an opposing player, you must immediately call over a Referee to examine the identity of the questioned player. If the Referee cannot readily verify the player's identity from the Photo ID, he may consult the Tournament Director. The determination of identity made by the Tournament Director, in its sole discretion and judgment, is final. If you fail to verify the opposing player put up in a match and an opposing player turns out to be an imposter or to not have a valid Photo ID, in APA's sole judgment and discretion, you may be bound by the results of the match and you may not be granted any relief or remedy. If a player is put up to play and does not have his Photo ID, the match will be forfeited to the opponent without right of protest or appeal. It is no excuse that a player's Photo ID was lost, left somewhere, or that the player needs to go get it. An imposter or a player who cannot verify his identity is subject to immediate disqualification from the Tournament and is subject to indefinite suspension from further participation in the APA, in APA's sole judgment and discretion. In order to conduct a fair and equal tournament for all APA players, APA must ensure that all participants are playing at skill levels that are not below their true ability. Accordingly, the APA may disqualify any team if, in APA's sole judgment and absolute discretion, one or more of its players are deemed by APA to be playing at a skill level below their true ability. The determination of whether a player is playing at a skill level below his or her true ability is necessarily subjective; APA is the sole judge of a player's ability and may make such a determination in its absolute judgment and discretion.
11. In order to conduct a fair and equal tournament for all APA players, APA must ensure that all participants are playing at skill levels that are not below their true ability. Accordingly, the APA may disqualify any player/team if, in APA's sole judgment and absolute discretion, one or more of its players are deemed by APA to be playing at a skill level below their true ability. The determination of whether a player is playing at a skill level below his or her true ability is necessarily subjective; APA is the sole judge of a player's ability and may make such a determination in its absolute judgment and discretion.
12. Any player entering or participating under fraudulent circumstances will be disqualified.
13. APA has the absolute and final authority to make all rulings affecting participation in the APA Showdown Series Championship programs, including player ability (i.e., correction of skill levels) and disqualification. Disqualification from this event for any reason will mean forfeiture of all titles, awards, prize money, and minimum two year suspension from the League. Disqualification can occur prior to, during, or after the event.
14. The APA has the authority, at its sole discretion, to make modifications to the rules, format or any other aspect of the Event.
15. Release of APA and Tournament Sponsors: I, the participant, being of lawful age, as inducement for and in consideration of the agreement by American Poolplayers Association, Inc. (APA), that I may take part in this Event, hereby covenant and agree that the APA and all other sponsors and their respective affiliates, directors, officers, employees and agents (collectively Releasees) shall not be liable for any damages arising from personal injuries, including death, and/or damage to property that I may sustain in any way which result from or arise out of my preparation for or any participation in the Event. I hereby fully and forever release and discharge and covenant not to sue Releasees from any and all claims, demands, damages, rights of action or causes of action, present or future, whether the same be known or unknown, anticipated, or unanticipated, resulting from or arising out of my preparation for or participation in the Event. I acknowledge and agree that participation in the Event may involve the risk of such personal injury, including death, and/or damage to property, and I hereby assume full responsibility for any risk of such personal injury, including death and damage to property. I warrant that I am in good health and have no physical condition that would prevent me from participating in the Event. I further agree for myself, my successors, heirs, assigns, executors and administrators to indemnify and hold Releasees harmless from and against all claims and suits for personal injuries, including death, and damage to property, real or personal,

caused by my act or omission and arising out of my involvement in the Event, and from all judgments and costs recovered in said claims and suits, and from all expenses incurred in defending said claims or suits. This Release is intended to be as broad and inclusive as permitted by law, and if any portion is held invalid, the balance shall continue in full legal force and effect. This Release shall be binding on my heirs, executors, administrators and assigns. I have read and fully understand the above Release.

16. Graphic/Video/Audio/Media Appearance Release: In connection with my appearance at and participation in this Event and all related activities and my visit to Las Vegas, I give APA (and its licensees, designees and assigns) the full, unconditional and irrevocable right to (1) film, photograph, tape, record and edit me and to use my personal biographic information, including without limitation, my appearance, likeness, identity, name, nickname, behavior, actions, voice, and conversations at any time during the Event by use of any means, media or technology (collectively the "Appearance"), (2) use, broadcast, reproduce, distribute and exhibit my Appearance freely in any media or for any purpose, including for any and all advertising, promotional and commercial purposes, (3) edit, modify, adapt, make derivative works from, copyright and otherwise use my Appearance as APA chooses. I recognize that content of my Appearance (including how the content is edited or any of us may be depicted or portrayed) may be viewed as favorable, positive, humorous, embarrassing, unfavorable, or negative, and I hereby waive any claim that I may have against APA or any employee, agent, assign or licensee relating to how our Appearance is edited, depicted or portrayed in any work that may be created. I expressly waive any claim of any right or interest in the Appearance and any compensation or other benefits for my Appearance in any media or distribution outlet. I acknowledge and agree that APA shall be the exclusive owner of all copyrights and other rights to and in connection with such Appearance and APA shall have full rights to license others to use them in any manner at APA's discretion.
17. If this Event is cancelled for any reason, I understand that my only remedy is a refund of my entry fee.
18. Roster changes will not be accepted at the tournament site in Las Vegas.

Ladies 8-Ball Championship Supplemental Rules

(in addition to General Rules)

19. Teams entering this Event can only be female teams, with up to a maximum of 5 players allowed on the roster. Teams choose any 3 of the 5 team members to participate in each match. The total of the skill levels of the 3 players fielded in any team match cannot exceed 13.
20. If players are participating on a Ladies Division roster, they must have at least ten 8-Ball scores within the last two years by the entry deadline of June 23, 2017.
21. If players are not participating on Ladies Division roster, they must have at least twenty 8-Ball scores within the last year by the entry deadline of June 23, 2017.
22. Players must have played at least four times in the Spring Session in the League area the team represents. Matches must be in the standard 8-Ball format or on a Ladies Division team.
23. Players must be on an active (Summer Session) APA roster in either the standard 8-Ball format or on a Ladies Division roster.
24. APA rules apply.
25. The Entry Fee is \$200 per team. There will be no refunds to entrants who are disqualified for any reason, including no-shows.
26. Matches are played according to an APA Ladies 8-Ball Championship Handicap Race Chart provided at the Event.
27. One coach per rack.
28. 3-Point Scoring System
 1. Player A wins with a shutout; they win 3-0.
 2. If Player A wins, but Player B wins a game, Player A gets 2-0.
 3. If Player A wins, but Player B makes it to the hill, the split is 2-1.
29. Sudden Death will be implemented 2-hours-and-30-minutes into a match. The rack must be struck in the 3rd individual match by the 2-hours-and-30-minutes mark or a single rack is worth 2 points. If that mathematically wins the game, the match will be over. If not, there will be a second rack worth 1 point. Therefore, all 3 points will still be available in each match.

Jack & Jill Championship Supplemental Rules

(in addition to General Rules)

19. Teams entering this Event can only be male/female teams, with a total combined skill level limit of 10.
20. Players must have at least twenty 8-Ball scores within the last two years by the entry deadline of June 23, 2017.
21. Players must have played at least four times in the Spring Session in the League area the team represents. Matches must be in the standard 8-Ball format or on a Ladies Division team.
22. Players must be on an active (Summer Session) APA roster in any 8 Ball format.
23. APA rules apply.
24. The Entry Fee is \$100 per team. There will be no refunds for no-shows or to entrants who are disqualified.
25. Matches are played according to an APA Jack & Jill Championship Handicap Race Chart provided at the Event.
26. Players alternate shots, not turns.
27. One coaching time-out per team, per game, is allowed. It is not considered coaching for a player to line up the next shot, prior to making their shot.

28. Shooting out of Rotation - During a match, it occasionally occurs that a team member shoots out of rotation. Although it is sportsmanlike for the sitting team to remind the shooter that he is about to foul by shooting out of rotation, it is not a requirement for him to do so. Once the shooter has shot out of rotation, the foul has occurred and the sitting team will receive ball-in-hand (if the 8-Ball is pocketed during the shot - this foul results in loss of game). The sitting team must call the foul before another shot is taken in the match. If the sitting team does not call a foul before the next shot is taken, no penalty may be assessed, and the team that shot out of rotation will assume the new rotation for the remainder of the match. Before any foul has occurred, the shooting team may avoid penalty by asking the sitting team which player's turn it is in the rotation. The sitting team must tell them the truth.
29. In order to conduct a fair and equal tournament for all APA players, APA must ensure that all participants are playing at skill levels that are not below their true ability. Accordingly, the APA may disqualify any team if, in APA's sole judgment and absolute discretion, one (1) or more of its players are deemed by APA to be playing at a skill level below their true ability. The determination of whether a player is playing at a skill level below his or her true ability is necessarily subjective; APA is the sole judge of a player's ability and may make such a determination in its absolute judgment and discretion.

Masters Championship Supplemental Rules

(in addition to General Rules)

19. Teams entering this Event can be any combination of men or women, with up to a maximum of 4 players allowed on the roster. Teams choose any 3 of the 4 team members to participate in each match. There is no skill level limit.
20. If players are participating on a Masters Division roster, they must have at least ten 8-Ball and/or 9-Ball scores. (A combination of scores from the two formats is allowed.) Masters Division players who do not have ten 8-Ball or 9-Ball League match scores must have 10 matches played in the Masters Division or any combination of 10 scores/matches between 8-Ball, 9-Ball and Masters. All scores and/or matches must be within the last year by the entry deadline of June 23, 2017.
21. If players are not participating on a Masters Division roster, they must have at least twenty 8-Ball and/or 9-Ball scores. (A combination of scores from the two formats is allowed.) Players who do not have twenty 8-Ball or 9-Ball League match scores must have 20 matches played in the Masters Division or any combination of 20 scores/matches between 8-Ball, 9-Ball and Masters. All scores and/or matches must be within the last two years by the entry deadline of June 23, 2017.
22. Players must have played at least four times in the Spring Session in the League area the team represents. Matches played can be in either the standard 8-Ball or 9-Ball format or on a Masters Division.
23. Players must be on an active (Summer Session) APA roster in any 8-Ball or 9-Ball format or on a Masters Division roster.
24. APA U.S. Amateur rules and format apply, with the exceptions listed in these rules. Please consult your Official APA Masters Rules to review both 8-Ball and 9-Ball game rules.
25. The Entry Fee is \$150 per team. There will be no refunds to entrants who are disqualified for any reason, including no-shows.
26. The use of jump cues is allowed.
27. Coaching is not allowed. (No time-outs.)
28. Sudden Death will be implemented 2 hours and 30 minutes into a match. The rack must be struck in the 3rd individual match by the 2-hours-and-30-minutes mark, or all subsequent matches become a race to two games.
29. Race-to-7 (8 games of 9-Ball and 5 games of 8-Ball).
30. Players will earn one point for each individual match won. The first team to win 2 out of 3 matches wins the team match.
31. A forfeited individual player match is worth 1 point.
32. Players start by lagging. The winner of the lag has the choice of game (8-Ball or 9-Ball) or the break. Once the format has been chosen, the entire set of that format must be completed before moving to the next format; or 7 games have been won.
33. Whoever wins the lag is listed first (on top). List team number, last name and first initial (from the team roster).
34. A player has won the game in 8-Ball when all the balls of his numerical group have been pocketed, and he has legally pocketed the 8-ball in a properly called pocket without scratching. Note: You cannot play the 8-ball at the same time you play the last ball of your category. The 8-ball must be a separate shot.
35. On the shot immediately following a legal break in 9-Ball, the shooter may play a push-out. On a push-out, the cue ball is not required to contact any object ball or any rail. The player must announce his intention of playing a push-out before the shot, or the shot is considered to be a normal shot. Any ball pocketed on a push-out does not count and is spotted. Following a legal push-out, the incoming player is permitted to shoot from that position or to pass the shot back to the player who pushed-out. A push-out is not considered to be a foul as long as no rule is violated. An illegal push-out is penalized according to the type of foul committed.
36. The Masters scoresheet has a separate box created for each game. Indicate who won the game by marking an "X" in either the upper or lower block. The upper block is for the player listed first (on top) and the lower block is for the opponent.
37. The total number of games won by each player is recorded in the "Score" block.
38. Indicate who won or lost the match with a "W" or "L" in the "W-L" block.



TOURNAMENT REGISTRATION, PAYOUT, RULES AND REGULATIONS

1. You must be a current APA member to register for any tournament.
2. You must be at least 18 years of age to participate.
3. All participants must have 20 scores in one format (either 8-Ball or 9-Ball) within the last two years. These scores must be entered into our database by August 2, 2017. *(10 scores in 8-Ball & 10 scores in 9-Ball **will not** be considered 20 scores.)* Masters Division players who do not have twenty 8-Ball or 9-Ball League match scores must have 20 matches played in the Masters Division or any combination of 20 scores/matches between 8-Ball, 9-Ball and Masters. All scores and/or matches must be within the last two years. Masters Division players who do not have the 20 scores in one format; but do have 20 scores/matches played, will play at a skill level 7 in 8-Ball and a skill level 9 in 9-Ball. Scores/Matches obtained at the Event **will not** count towards the 20 needed to participate.
4. A player with the required 20 scores in 8-Ball may participate in a 9-Ball MiniMania Event, however their skill level will be raised one level. (8-Ball skill level is a 4, 9-Ball skill level is a 5, except skill level 7's must compete as 9's).
5. A player with the 20 required scores in 9-Ball may participate in an 8-Ball MiniMania Event, however their skill level will be raised one level (9-Ball skill level is a 4, the 8-Ball skill level is a 5).
6. In order to conduct a fair and equal tournament for all APA players, APA must ensure that all participants are playing at skill levels that are not below their true ability. Handicap manipulation compromises the fairness and integrity of tournament play and cannot be tolerated. Accordingly, APA may disqualify any player if, in APA's sole judgment and absolute discretion, the player is deemed by APA to be playing at a skill level below his/her true ability. The determination of whether a player is playing at a skill level below his/her true ability is necessarily subjective; APA is the sole judge of a player's ability and may make such a determination in its absolute judgment and discretion.
7. Any member who is currently suspended in their local area will not be allowed to participate in these events.
8. Your APA membership card is required. Any player who does not have a membership card may obtain a temporary card at the MiniMania Control Table for \$5 or download for free from Online Member Services.
9. There is a 24-hour event registration window.
10. Photo identification is required during play and again at cash payout.
11. Only the person entering an event may register. No one may register for you. NO EXCEPTIONS.
12. Both partners must be present to register for any Doubles event.
13. You will have only a 15-minute grace period after your match is called or you will forfeit.
14. You will have up to 15 minutes **prior** to the event to be able to sell your entry. NO EXCEPTIONS. All sales must be made through the MiniMania control table.
15. All tournaments are Single Elimination.
16. All tournaments are 100% payback of entry fees. Winnings must be collected prior to the close of MiniMania, or they will be forfeited.
17. All APA rules are in effect at all times.
18. Dress code will be enforced.
19. NO GAMBLING!
20. No refunds of entry fees.
21. Tables are \$1 per game.
22. All MiniMania events are cash only. Credit Cards are not accepted.

Registration for MiniMania events begins Thursday, August 10 at 8 AM.

Registration continues approximately 20 hours each day until 4 AM.

The first MiniMania event begins Thursday, August 10 at 7 PM and continues nearly round-the-clock through Friday, August 18.

All Tournament Events subject to change based on participation.

Frequently Asked Questions

Q Are the MiniMania events 100% payback?

A Yes.

Q Where do I report for a MiniMania event?

A The podium in the MiniMania event room.

Q What time should I arrive for my MiniMania event?

A 15 minutes before the event starts.

Q How far in advance can I sign up for a MiniMania event?

A There is a 24-hour window.

Q Can I play in two MiniMania events at the same time?

A No.

Q When and where can I collect my prize money?

A At the MiniMania Registration/Cash Payout table immediately after your scoresheet has been scanned.

Q What is the deadline to collect my prize money?

A All uncollected cash payout will be forfeited if not picked up by 3 AM Saturday morning, August 19.

Q When do I report for my next match?

A We will call your name as soon as you get an opponent.

Q Can I sell a MiniMania slot?

A Yes, up to 15 minutes prior to the event.

Q Is Scotch Doubles alternate shot?

A Yes.

Q Can I play in a 9-Ball event if I only have scores in 8-Ball?

A Yes, however your skill level will be one level higher.

Q I lost or misplaced my APA membership card, can I get a new one?

A You can get a temporary replacement card at the MiniMania control table; there is a \$5 replacement fee or you can download for free from Online Member Services.

Q Where do I register for the Showdown Series?

A Showdown Series participants must register at the Showdown Series control table.

Q Can I sign up for a Showdown Series Event onsite?

A No, Showdown Series slots are handled locally prior to the Tournament; ask your Local League Operator for more information.

MINIMANIA SCHEDULE

Time	Event	Entrants	Format	Skill Level	Fee	Time	Event	Entrants	Format	Skill Level	Fee	Time	Event	Entrants	Format	Skill Level	Fee
THURSDAY, AUGUST 10						9:30 AM	63	32	9-Ball Mixed Scotch Doubles	Limit 11	\$40	8:00 PM	129	8	8-Ball	6-7	\$20
7:00 PM	1	16	9-Ball	7-8-9	\$20	10:00 AM	64	8	9-Ball	6-7-8-9	\$20	8:30 PM	130	8	9-Ball	4	\$20
	2	16	9-Ball	4-5-6	\$20		65	8	8-Ball	5-6	\$20		131	16	9-Ball	5-6	\$20
	3	8	9-Ball	1-2-3	\$20		66	16	8-Ball	4-5	\$20		132	8	8-Ball	2-3	\$20
	4	8	8-Ball	4-5	\$20		67	16	9-Ball	4-5-6	\$20	9:00 PM	133	8	8-Ball	3-4	\$20
7:30 PM	5	16	9-Ball	3-4-5	\$20	10:30 AM	68	8	9-Ball	3-4-5	\$20		134	16	9-Ball	5	\$20
	6	16	9-Ball	4-5-6	\$20		69	16	8-Ball	4-5	\$20		135	16	9-Ball	6-7-8-9	\$20
	7	8	8-Ball	2-3	\$20		70	8	8-Ball	2-3	\$10		136	8	8-Ball	4	\$20
	8	8	8-Ball	6-7	\$20	11:00 AM	71	8	9-Ball	3-4-5	\$20	9:30 PM	137	8	8-Ball	4-5	\$20
8:00 PM	9	32	9-Ball Scotch Doubles	Limit 13	\$40		72	16	9-Ball	4-5-6	\$20		138	16	9-Ball	4-5-6	\$20
	10	8	9-Ball	4-5-6	\$20		73	16	8-Ball	6-7	\$50		139	8	8-Ball	5-6	\$20
	11	8	Ladies Only 9-Ball	4-5-6	\$20		74	8	9-Ball	1-2-3	\$20	10:00 PM	140	8	9-Ball	5	\$20
8:30 PM	12	16	8-Ball	3-4	\$20	11:30 AM	75	16	8-Ball	4-5	\$20		141	16	8-Ball	7	\$50
	13	8	9-Ball	8-9	\$50		76	8	9-Ball	1-2-3	\$10		142	16	9-Ball	3-4-5	\$20
	14	8	9-Ball	6-7-8-9	\$20		77	8	9-Ball	6-7-8-9	\$20		143	8	8-Ball	6-7	\$20
9:00 PM	15	16	8-Ball	5-6	\$20	NOON	78	16	9-Ball	4-5-6	\$20	10:30 PM	144	8	8-Ball	2-3	\$20
	16	8	8-Ball	4-5	\$20		79	16	9-Ball	4-5	\$20		145	16	9-Ball	4-5	\$20
	17	8	9-Ball	4-5-6	\$20		80	8	8-Ball	3-4	\$20		146	8	8-Ball	5	\$20
	18	8	9-Ball	3-4-5	\$20	12:30 PM	81	8	Ladies Only 8-Ball	5-6	\$20	11:00 PM	147	8	8-Ball	3-4	\$20
9:30 PM	19	16	8-Ball	4-5	\$20		82	16	9-Ball	4-5	\$20		148	16	9-Ball	5-6	\$20
	20	8	8-Ball	2-3	\$10		83	8	9-Ball	7-8-9	\$20		149	16	9-Ball	6	\$20
	21	8	9-Ball	3-4-5	\$20		84	8	9-Ball	3-4-5	\$20	11:30 PM	150	8	8-Ball	4-5	\$20
10:00 PM	22	16	9-Ball	4-5-6	\$20	1:00 PM	85	32	8-Ball Scotch Doubles	Limit 13	\$40		151	8	8-Ball	5-6	\$20
	23	8	9-Ball	1-2-3	\$20		86	8	8-Ball	5-6	\$20		152	16	9-Ball	4-5-6	\$20
	24	8	8-Ball	6-7	\$50		87	8	9-Ball	6-7-8-9	\$20		153	8	9-Ball	3	\$20
	25	8	8-Ball	4-5	\$20	1:30 PM	88	16	9-Ball	3-4-5	\$20	MIDNIGHT	154	8	8-Ball	6-7	\$20
10:30 PM	26	16	9-Ball	6-7-8-9	\$20		89	8	8-Ball	3-4	\$20		155	8	8-Ball	2-3	\$20
	27	8	9-Ball	1-2-3	\$10		90	8	8-Ball	2-3	\$20		156	8	8-Ball	4-5	\$20
	28	8	9-Ball	4-5-6	\$20	2:00 PM	91	16	9-Ball	5-6	\$20		157	8	9-Ball	1-2-3	\$20
11:00 PM	29	16	9-Ball	4-5	\$20		92	16	9-Ball	6-7-8-9	\$20	12:30 AM	158	8	9-Ball	5-6	\$20
	30	8	8-Ball	3-4	\$20		93	8	8-Ball	3	\$20		159	8	8-Ball	6	\$20
	31	8	Ladies Only 8-Ball	2-3	\$20		94	16	8-Ball	4-5	\$50		160	8	8-Ball	5-6	\$20
	32	8	9-Ball	4-5	\$20	2:30 PM	95	8	8-Ball	5-6	\$20	1:00 AM	161	8	9-Ball	3-4-5	\$20
11:30 PM	33	16	9-Ball	7-8-9	\$20		96	8	9-Ball	7	\$20		162	8	9-Ball	5-6	\$20
	34	8	9-Ball	3-4-5	\$20	3:00 PM	97	16	8-Ball	6-7	\$20		163	8	8-Ball	Any SL	\$20
	35	8	8-Ball	3-4	\$20		98	16	8-Ball	3-4	\$20		164	8	8-Ball	Any SL	\$20
	36	8	8-Ball	5-6	\$20		99	8	9-Ball	1-2-3	\$20	SATURDAY, AUGUST 12	165	8	8-Ball	Any SL	\$20
MIDNIGHT	37	8	9-Ball	6-7-8-9	\$20	3:30 PM	100	8	9-Ball	4-5	\$20		166	8	9-Ball	Any SL	\$20
	38	8	9-Ball	3-4-5	\$20		101	16	9-Ball	5-6	\$20		167	8	9-Ball	Any SL	\$20
	39	8	8-Ball	4-5	\$20		102	8	8-Ball	4	\$20		168	8	9-Ball	Any SL	\$20
	40	8	8-Ball	2-3	\$20	4:00 PM	103	8	8-Ball	2-3	\$20	8:00 AM	169	16	9-Ball	7-8-9	\$20
12:30 AM	41	8	8-Ball	5-6	\$20		104	16	9-Ball	6-7-8-9	\$20		170	16	9-Ball	4-5-6	\$20
	42	8	9-Ball	6-7-8-9	\$20		105	8	9-Ball	6	\$20		171	8	9-Ball	1-2-3	\$20
	43	8	9-Ball	4-5	\$20		106	8	8-Ball	3-4	\$20	8:30 AM	172	8	8-Ball	4-5	\$20
1:00 AM	44	8	9-Ball	5-6	\$20	4:30 PM	107	32	8-Ball Mixed Scotch Doubles	Limit 11	\$40		173	16	9-Ball	3-4-5	\$20
	45	8	8-Ball	Any SL	\$20		108	8	9-Ball	4	\$20		174	16	9-Ball	4-5-6	\$20
	46	8	8-Ball	Any SL	\$20		109	8	8-Ball	4-5	\$20		175	8	8-Ball	2-3	\$20
	47	8	8-Ball	Any SL	\$20	5:00 PM	110	16	8-Ball	5-6	\$20	9:00 AM	176	8	8-Ball	6-7	\$20
	48	8	9-Ball	Any SL	\$20		111	16	8-Ball	6-7	\$20		177	16	9-Ball	4-5-6	\$20
	49	8	9-Ball	Any SL	\$20		112	8	9-Ball	4-5	\$20		178	16	Ladies Only 9-Ball	4-5-6	\$20
	50	8	9-Ball	Any SL	\$20		113	8	Ladies Only 9-Ball	1-2-3	\$20	9:30 AM	179	8	8-Ball	3-4	\$20
FRIDAY, AUGUST 11						6:00 PM	114	16	9-Ball	5-6	\$20		180	8	9-Ball	8-9	\$50
8:00 AM	51	16	9-Ball	7-8-9	\$20		115	16	9-Ball	3-4-5	\$20		181	32	9-Ball Scotch Doubles	Limit 13	\$40
	52	16	9-Ball	4-5-6	\$20		116	8	8-Ball	5	\$20		182	8	9-Ball	6-7-8-9	\$20
	53	8	9-Ball	1-2-3	\$20		117	8	8-Ball	2-3	\$20	10:00 AM	183	8	8-Ball	5-6	\$20
8:30 AM	54	8	8-Ball	4-5	\$20	6:30 PM	118	16	9-Ball	4-5	\$50		184	16	8-Ball	4-5	\$20
	55	16	9-Ball	3-4-5	\$20		119	8	9-Ball	6-7-8-9	\$20		185	16	9-Ball	4-5-6	\$20
	56	16	9-Ball	4-5-6	\$20		120	8	8-Ball	3-4	\$20		186	8	9-Ball	3-4-5	\$20
	57	8	8-Ball	2-3	\$20	7:00 PM	121	16	8-Ball	4-5	\$20	10:30 AM	187	16	9-Ball	3-4-5	\$20
9:00 AM	58	8	8-Ball	6-7	\$20		122	16	9-Ball	7-8-9	\$20		188	8	8-Ball	4-5	\$20
	59	16	9-Ball	8-9	\$50		123	8	9-Ball	5	\$20		189	8	8-Ball	2-3	\$20
	60	16	9-Ball	4-5-6	\$20		124	8	8-Ball	6	\$20	11:00 AM	190	16	9-Ball	4-5-6	\$20
	61	8	Ladies Only 9-Ball	4-5-6	\$20	7:30 PM	125	16	8-Ball	5-6	\$20		191	16	8-Ball	6-7	\$20
	62	8	8-Ball	3-4	\$20		126	8	9-Ball	4-5	\$20		192	8	9-Ball	1-2-3	\$20
						8:00 PM	127	8	9-Ball	5-6	\$20						
							128	32	9-Ball Scotch Doubles	Limit 13	\$40						

MINIMANIA SCHEDULE

Time	Event	Entrants	Format	Skill Level	Fee	Time	Event	Entrants	Format	Skill Level	Fee	Time	Event	Entrants	Format	Skill Level	Fee
SATURDAY, AUGUST 12 <i>continued</i>						9:00 PM	253	16	9-Ball	4-5	\$20	12:30 PM	320	8	9-Ball	7	\$20
11:30 AM	193	16	8-Ball	4-5	\$20		254	8	8-Ball	6-7	\$20	1:00 PM	321	32	9-Ball Scotch Doubles	Limit 11	\$40
	194	8	9-Ball	1-2-3	\$10		255	8	Ladies Only 8-Ball	4-5	\$20		322	8	9-Ball	4-5-6	\$20
	195	8	9-Ball	6-7-8-9	\$20	9:30 PM	256	16	8-Ball	5-6	\$20	1:30 PM	323	8	8-Ball	3-4	\$20
NOON	196	16	9-Ball	4-5-6	\$50		257	8	9-Ball	3-4-5	\$20		324	16	8-Ball	4-5	\$20
	197	16	9-Ball	4-5	\$20		258	8	8-Ball	5-6	\$20		325	8	8-Ball	5	\$20
	198	8	Ladies Only 8-Ball	2-3	\$20	10:00 PM	259	16	8-Ball	4-5	\$50	2:00 PM	326	8	9-Ball	4-5	\$20
12:30 PM	199	8	8-Ball	3-4	\$20		260	16	9-Ball	7-8-9	\$20		327	16	9-Ball	4	\$20
	200	16	9-Ball	4-5	\$20		261	8	8-Ball	3-4	\$20	2:30 PM	328	16	9-Ball	7-8-9	\$20
	201	8	9-Ball	7-8-9	\$20		262	8	9-Ball	4	\$20		329	8	8-Ball	2-3	\$20
1:00 PM	202	8	9-Ball	3-4-5	\$20	10:30 PM	263	16	9-Ball	6-7-8-9	\$20		330	16	9-Ball	8-9	\$20
	203	32	8-Ball Scotch Doubles	Limit 11	\$40		264	8	8-Ball	2-3	\$20	3:00 PM	331	8	8-Ball	5-6	\$20
	204	8	8-Ball	4-5	\$20		265	8	8-Ball	4-5	\$20		332	8	8-Ball	4	\$20
1:30 PM	205	8	9-Ball	6	\$20	11:00 PM	266	16	9-Ball	3-4-5	\$20		333	16	9-Ball	4-5-6	\$20
	206	16	8-Ball	4-5	\$20		267	16	9-Ball	4-5-6	\$20		334	16	9-Ball	6-7-8-9	\$20
	207	8	9-Ball	7	\$20		268	8	8-Ball	5	\$20	3:30 PM	335	8	8-Ball	4-5	\$20
2:00 PM	208	8	9-Ball	4-5	\$20		269	8	8-Ball	4-5	\$20		336	8	8-Ball	5-6	\$20
	209	16	8-Ball Doubles (LO & Player)	Limit 13	\$40	11:30 PM	270	16	9-Ball	3-4-5	\$20		337	16	Ladies Only 9-Ball	4-5	\$20
	210	16	8-Ball	4-5	\$20		271	8	9-Ball	6-7-8-9	\$20	4:00 PM	338	8	9-Ball	6-7-8-9	\$20
2:30 PM	211	8	8-Ball	2-3	\$20	MIDNIGHT	272	8	8-Ball	6	\$20		339	8	9-Ball	1-2-3	\$10
	212	16	9-Ball	4-5	\$20		273	8	8-Ball	4-5	\$20	4:30 PM	340	16	9-Ball	7-8-9	\$20
	213	8	8-Ball	3-4	\$20		274	8	9-Ball	6-7-8-9	\$20		341	8	9-Ball	3-4-5	\$20
3:00 PM	214	8	8-Ball	4-5	\$20		275	8	8-Ball	3-4	\$20		342	8	8-Ball	6-7	\$20
	215	16	9-Ball	6-7-8-9	\$20	12:30 AM	276	8	9-Ball	4-5-6	\$20	5:00 PM	343	32	8-Ball Scotch Doubles	Limit 11	\$40
	216	16	9-Ball	5	\$20		277	8	8-Ball	4	\$20		344	8	9-Ball	4-5-6	\$20
3:30 PM	217	8	8-Ball	5-6	\$20		278	8	9-Ball	4-5	\$20		345	8	8-Ball	5-6	\$20
	218	8	8-Ball	4	\$20		279	8	8-Ball	5-6	\$20		346	16	9-Ball	4-5	\$20
	219	16	9-Ball	4-5-6	\$20	1:00 AM	280	8	9-Ball	3-4-5	\$20		347	16	8-Ball	4-5	\$20
4:00 PM	220	8	8-Ball	4-5	\$20		281	8	8-Ball	Any SL	\$20		348	8	9-Ball	7-8-9	\$20
	221	8	9-Ball	6	\$20		282	8	8-Ball	Any SL	\$20	6:00 PM	349	8	8-Ball	3-4	\$20
	222	16	8-Ball	6-7	\$50		283	8	8-Ball	Any SL	\$20		350	16	9-Ball	4-5-6	\$20
4:30 PM	223	8	9-Ball	1-2-3	\$20		284	8	9-Ball	Any SL	\$20		351	16	9-Ball	6-7-8-9	\$20
	224	8	9-Ball	6-7-8-9	\$20		285	8	9-Ball	Any SL	\$20		352	8	8-Ball	6-7	\$20
	225	32	9-Ball Mixed Scotch Doubles	Limit 11	\$40		286	8	9-Ball	Any SL	\$20	6:30 PM	353	8	8-Ball	2-3	\$10
						SUNDAY, AUGUST 13							354	16	9-Ball	5	\$20
5:00 PM	226	8	9-Ball	3-4-5	\$20	8:00 AM	287	16	9-Ball	4-5-6	\$20		355	8	9-Ball	8-9	\$50
	227	8	9-Ball	1-2-3	\$20		288	16	9-Ball	7-8-9	\$20		356	8	8-Ball	4-5	\$20
	228	16	8-Ball	6-7	\$20		289	8	8-Ball	2-3	\$20	7:00 PM	357	16	Ladies Only 8-Ball	4-5	\$20
6:00 PM	229	16	8-Ball	4-5	\$20		290	8	8-Ball	4-5	\$20		358	16	8-Ball	3	\$20
	230	8	8-Ball	3-4	\$20	8:30 AM	291	16	8-Ball	3-4	\$20		359	8	9-Ball	4-5	\$20
	231	8	9-Ball	7-8-9	\$20		292	16	9-Ball	3-4-5	\$20	7:30 PM	360	8	9-Ball	1-2-3	\$20
6:30 PM	232	16	9-Ball	4-5	\$20		293	8	9-Ball	1-2-3	\$20		361	16	8-Ball	6	\$20
	233	16	8-Ball	4-5	\$20		294	8	8-Ball	6-7	\$20		362	8	8-Ball	4	\$20
	234	8	8-Ball	2-3	\$10	9:00 AM	295	16	8-Ball	4-5	\$20	8:00 PM	363	8	9-Ball	4-5-6	\$20
7:00 PM	235	8	9-Ball	4-5-6	\$20		296	16	8-Ball	5-6	\$20		364	32	9-Ball Mixed Scotch Doubles	Limit 13	\$40
	236	16	9-Ball	5	\$20		297	8	9-Ball	4	\$20		365	8	8-Ball	5	\$20
	237	8	8-Ball	4-5	\$20	9:30 AM	298	8	9-Ball	4-5	\$20		366	8	8-Ball	3-4	\$20
7:30 PM	238	8	9-Ball	6-7-8-9	\$20		299	32	8-Ball Doubles	Limit 9	\$40	8:30 PM	367	16	9-Ball	6-7-8-9	\$20
	239	16	8-Ball	5-6	\$20		300	8	8-Ball	5-6	\$20		368	8	8-Ball	4-5	\$50
	240	16	9-Ball	4	\$20	10:00 AM	301	8	9-Ball	1-2-3	\$20		369	8	9-Ball	7-8-9	\$20
8:00 PM	241	8	8-Ball	4-5	\$20		302	16	9-Ball	4-5-6	\$20	9:00 PM	370	16	9-Ball	4	\$20
	242	8	9-Ball	8-9	\$20		303	16	9-Ball	8-9	\$20		371	16	8-Ball	6	\$20
	243	16	8-Ball	3-4	\$20	10:30 AM	304	8	9-Ball	6-7-8-9	\$20		372	8	9-Ball	7-8-9	\$20
8:30 PM	244	8	9-Ball	4-5	\$20		305	16	8-Ball	3-4	\$20	9:30 PM	373	8	9-Ball	7	\$20
	245	8	8-Ball	5	\$20		306	8	8-Ball	4-5	\$20		374	16	8-Ball	6-7	\$20
	246	32	9-Ball Scotch Doubles (LO & Player)	Limit 13	\$40	11:00 AM	307	8	8-Ball	6	\$20		375	8	8-Ball	5-6	\$50
9:00 PM	247	8	9-Ball	3-4-5	\$20		308	16	8-Ball	6-7	\$20	10:00 PM	376	8	8-Ball	3-4	\$20
	248	8	8-Ball	4-5	\$20		309	16	9-Ball	3-4-5	\$20		377	16	8-Ball	4-5	\$20
	249	16	9-Ball	4-5-6	\$20	11:30 AM	310	8	9-Ball	6	\$20		378	16	9-Ball	3-4-5	\$20
	250	8	8-Ball	5-6	\$20		311	16	8-Ball	7	\$50	10:30 PM	379	8	Ladies Only 8-Ball	6-7	\$20
	251	8	9-Ball	6-7-8-9	\$20		312	8	8-Ball	5	\$20		380	8	9-Ball	4-5-6	\$20
	252	16	8-Ball	4-5	\$20	NOON	313	8	9-Ball	1-2-3	\$20		381	16	9-Ball	6-7-8-9	\$20
							314	16	8-Ball	3-4	\$20	11:00 PM	382	8	9-Ball	6	\$20
							315	16	8-Ball	4-5	\$20		383	8	8-Ball	3	\$20
						12:30 PM	316	8	8-Ball	2-3	\$20		384	16	8-Ball	3-4	\$20
							317	8	8-Ball	5-6	\$20	11:30 PM	385	16	9-Ball	4-5-6	\$20
							318	16	9-Ball	4-5	\$20		386	8	8-Ball	4-5	\$20
							319	8	9-Ball	5	\$20		387	8	9-Ball	1-2-3	\$20
												MIDNIGHT	388	16	8-Ball	5-6	\$20
													389	8	9-Ball	4-5-6	\$20
													390	8	8-Ball	4	\$20
													391	8	9-Ball	6-7-8-9	\$20
													392	8	8-Ball	4-5	\$20
													393	8	9-Ball	3-4-5	\$20

MINIMANIA SCHEDULE

Time	Event	Entrants	Format	Skill Level	Fee	Time	Event	Entrants	Format	Skill Level	Fee	Time	Event	Entrants	Format	Skill Level	Fee
MIDNIGHT	394	8	8-Ball	5-6	\$20	3:30 PM	456	8	9-Ball	4-5	\$20	1:00 AM	522	8	9-Ball	Any SL	\$20
12:30 AM	395	8	9-Ball	4-5	\$20		457	8	8-Ball	6-7	\$20	TUESDAY, AUGUST 15					
	396	8	8-Ball	5	\$20	4:00 PM	458	16	9-Ball	5	\$20	8:00 AM	523	16	8-Ball	4-5	\$20
	397	8	9-Ball	6-7-8-9	\$20		459	8	8-Ball	3-4	\$20		524	16	8-Ball	6-7	\$20
	398	8	8-Ball	4-5	\$20		460	8	8-Ball	4-5	\$20		525	8	8-Ball	2-3	\$20
1:00 AM	399	8	8-Ball	Any SL	\$20	4:30 PM	461	32	9-Ball Scotch Doubles	Limit 11	\$40		526	8	9-Ball	7-8-9	\$20
	400	8	8-Ball	Any SL	\$20		462	8	9-Ball	7-8-9	\$20	8:30 AM	527	16	9-Ball	4-5-6	\$20
	401	8	8-Ball	Any SL	\$20		463	8	9-Ball	3-4-5	\$20		528	16	8-Ball	6-7	\$20
	402	8	9-Ball	Any SL	\$20	5:00 PM	464	16	8-Ball	6	\$20		529	8	9-Ball	1-2-3	\$20
	403	8	9-Ball	Any SL	\$20		465	16	8-Ball	4-5	\$20	9:00 AM	530	8	8-Ball	4-5	\$20
	404	8	9-Ball	Any SL	\$20		466	8	8-Ball	2-3	\$20		531	16	8-Ball	3-4	\$20
MONDAY, AUGUST 14							467	8	9-Ball	4-5-6	\$20		532	16	9-Ball	4-5-6	\$20
8:00 AM	405	16	9-Ball	1-2-3	\$20	6:00 PM	468	16	9-Ball	3-4-5	\$20		533	8	8-Ball	2-3	\$20
	406	16	9-Ball	4-5-6	\$20		469	16	9-Ball	6-7-8-9	\$20		534	8	8-Ball	4-5	\$20
	407	8	8-Ball	2-3	\$20		470	8	8-Ball	5	\$20	9:30 AM	535	32	8-Ball Scotch Doubles	Limit 9	\$40
	408	8	8-Ball	4-5	\$20		471	8	8-Ball	4-5	\$20		536	8	8-Ball	7	\$20
8:30 AM	409	16	8-Ball	6-7	\$20	6:30 PM	472	16	9-Ball	6-7-8-9	\$20		537	8	9-Ball	4-5	\$20
	410	16	9-Ball	7-8-9	\$20		473	8	8-Ball	3-4	\$20	10:00 AM	538	16	9-Ball	6-7-8-9	\$20
	411	8	8-Ball	3	\$20		474	8	8-Ball	4-5	\$20		539	16	9-Ball	3-4-5	\$20
	412	8	9-Ball	4-5	\$20	7:00 PM	475	16	8-Ball	6-7	\$20		540	8	8-Ball	4-5	\$20
9:00 AM	413	16	9-Ball	4-5-6	\$20		476	16	9-Ball	4-5	\$20	10:30 AM	541	16	9-Ball	6-7-8-9	\$20
	414	16	8-Ball	3-4	\$20		477	8	9-Ball	1-2-3	\$20		542	8	8-Ball	4	\$20
	415	8	9-Ball	6-7-8-9	\$20		478	8	9-Ball	4-5-6	\$20		543	8	9-Ball	4-5-6	\$20
	416	8	9-Ball	3-4-5	\$20	7:30 PM	479	16	8-Ball	5-6	\$20	11:00 AM	544	16	8-Ball	6-7	\$20
9:30 AM	417	32	8-Ball	6-7	\$50		480	8	9-Ball	4-5-6	\$20		545	16	8-Ball	4-5	\$20
	418	8	8-Ball	5-6	\$20		481	8	8-Ball	4-5	\$20		546	8	9-Ball	7-8-9	\$20
	419	8	8-Ball	4-5	\$20	8:00 PM	482	32	8-Ball Scotch Doubles	Limit 13	\$40	11:30 AM	547	16	8-Ball Scotch Doubles (LO & Player)	Limit 9	\$40
10:00 AM	420	16	9-Ball	8-9	\$50		483	8	8-Ball	5-6	\$20		548	8	8-Ball	6-7	\$20
	421	16	9-Ball	4	\$20		484	8	8-Ball	4-5	\$50	NOON	549	8	8-Ball	5-6	\$20
	422	8	9-Ball	1-2-3	\$20	8:30 PM	485	16	9-Ball	6-7-8-9	\$20		550	16	9-Ball	4-5	\$10
10:30 AM	423	16	9-Ball Scotch Doubles (LO & Player)	Limit 11	\$40		486	8	9-Ball	6	\$20		551	16	9-Ball	6-7-8-9	\$20
	424	8	8-Ball	2-3	\$20		487	8	9-Ball	4-5	\$20		552	8	8-Ball	2-3	\$20
	425	8	9-Ball	6-7-8-9	\$20	9:00 PM	488	16	8-Ball	3-4	\$20	12:30 PM	553	8	8-Ball	4-5	\$20
11:00 AM	426	16	8-Ball	3-4	\$20		489	16	8-Ball	6-7	\$20		554	16	8-Ball	3-4	\$20
	427	16	8-Ball	4-5	\$20		490	8	8-Ball	5-6	\$20		555	8	8-Ball	5-6	\$20
	428	8	8-Ball	6-7	\$20		491	8	9-Ball	4	\$20		556	8	8-Ball	5	\$20
11:30 AM	429	16	9-Ball	4-5-6	\$20	9:30 PM	492	16	8-Ball	4-5	\$20	1:00 PM	557	32	9-Ball Scotch Doubles	Limit 13	\$40
	430	8	9-Ball	7-8-9	\$20		493	8	8-Ball	3	\$20		558	8	9-Ball	4-5-6	\$20
	431	8	9-Ball	1-2-3	\$10		494	8	9-Ball	5-6	\$20	1:30 PM	559	8	9-Ball	3-4-5	\$20
NOON	432	16	8-Ball	5-6	\$20	10:00 PM	495	16	8-Ball	6-7	\$20		560	16	8-Ball	4-5	\$20
	433	16	8-Ball	3-4	\$20		496	16	8-Ball	5-6	\$20		561	8	9-Ball	7-8-9	\$20
	434	8	8-Ball	4-5	\$20		497	8	9-Ball	3-4-5	\$20		562	8	Ladies Only 9-Ball	4-5-6	\$20
	435	8	9-Ball	4-5-6	\$20		498	8	9-Ball	6-7-8-9	\$20	2:00 PM	563	16	8-Ball	5-6	\$50
12:30 PM	436	16	8-Ball	4	\$20	10:30 PM	499	16	8-Ball	3-4	\$20		564	16	8-Ball	4-5	\$20
	437	8	8-Ball	5	\$20		500	8	Ladies Only 8-Ball	4-5	\$20	2:30 PM	565	8	8-Ball	2-3	\$20
	438	8	9-Ball	3-4-5	\$20		501	8	9-Ball	3	\$20		566	16	9-Ball	3-4-5	\$20
1:00 PM	439	32	8-Ball Mixed Scotch Doubles	Limit 11	\$40	11:00 PM	502	16	8-Ball	5	\$20		567	8	9-Ball	4	\$20
	440	8	9-Ball	6-7-8-9	\$20		503	16	8-Ball	5-6	\$20	3:00 PM	568	8	9-Ball	4-5	\$20
	441	8	8-Ball	3-4	\$20		504	8	9-Ball	1-2-3	\$20		569	16	8-Ball	6-7	\$20
1:30 PM	442	16	8-Ball	4-5	\$20	11:30 PM	505	8	9-Ball	4-5-6	\$20		570	16	8-Ball	3	\$20
	443	8	8-Ball	2-3	\$20		506	16	8-Ball	6	\$20		571	8	8-Ball	4	\$20
	444	8	8-Ball	5-6	\$20		507	8	8-Ball	6-7	\$20	3:30 PM	572	8	9-Ball	8-9	\$50
2:00 PM	445	16	9-Ball	4-5	\$20	MIDNIGHT	508	8	9-Ball	3-4-5	\$20		573	16	9-Ball	4-5-6	\$20
	446	16	9-Ball	4-5-6	\$20		509	8	8-Ball	2-3	\$20		574	8	9-Ball	6-7-8-9	\$20
	447	8	9-Ball	8-9	\$20		510	8	8-Ball	3-4	\$20	4:00 PM	575	8	8-Ball	3-4	\$20
2:30 PM	448	16	8-Ball	6-7	\$20		511	8	9-Ball	5-6	\$20		576	16	9-Ball	6	\$20
	449	8	8-Ball	4-5	\$20	12:30 AM	512	8	9-Ball	4-5-6	\$20		577	8	8-Ball	5	\$20
	450	8	Ladies Only 8-Ball	2-3	\$10		513	8	8-Ball	4-5	\$20	4:30 PM	578	8	9-Ball	3	\$20
3:00 PM	451	16	9-Ball	6	\$20		514	8	8-Ball	5-6	\$20		579	32	8-Ball Mixed Scotch Doubles	Limit 13	\$40
	452	16	8-Ball	5-6	\$50		515	8	9-Ball	5	\$20		580	8	8-Ball	2-3	\$20
	453	8	8-Ball	4	\$20	1:00 AM	516	8	9-Ball	6-7-8-9	\$20	5:00 PM	581	8	8-Ball	5-6	\$20
	454	8	9-Ball	4-5	\$20		517	8	8-Ball	Any SL	\$20		582	16	9-Ball	4-5-6	\$20
3:30 PM	455	16	8-Ball	5-6	\$20		518	8	8-Ball	Any SL	\$20		583	16	8-Ball	4-5	\$20
							519	8	8-Ball	Any SL	\$20	6:00 PM	584	8	9-Ball	3-4-5	\$20
							520	8	9-Ball	Any SL	\$20		585	8	8-Ball	3-4	\$20
							521	8	9-Ball	Any SL	\$20		586	16	Ladies Only 8-Ball	2-3	\$20
													587	16	8-Ball	5-6	\$20

MINIMANIA SCHEDULE

Time	Event	Entrants	Format	Skill Level	Fee	Time	Event	Entrants	Format	Skill Level	Fee	Time	Event	Entrants	Format	Skill Level	Fee
TUESDAY, AUGUST 15 <i>continued</i>						9:30 AM	654	8	8-Ball	7	\$50	9:00 PM	724	16	9-Ball	5-6	\$20
6:00 PM	588	8	9-Ball	4-5-6	\$20		655	8	8-Ball	4-5	\$20		725	16	8-Ball	6-7	\$20
	589	8	9-Ball	1-2-3	\$10	10:00 AM	656	16	9-Ball	6	\$20		726	8	9-Ball	4-5-6	\$20
6:30 PM	590	16	9-Ball	3-4-5	\$20		657	16	9-Ball	4-5-6	\$20		727	8	8-Ball	3-4	\$20
	591	8	8-Ball	4-5	\$20		658	8	9-Ball	4-5	\$50	9:30 PM	728	16	8-Ball	4-5	\$20
	592	8	8-Ball	7	\$50	10:30 AM	659	16	8-Ball	6	\$20		729	8	9-Ball	5	\$20
	593	16	8-Ball	6-7	\$20		660	8	8-Ball	4-5	\$20		730	8	8-Ball	3	\$20
7:00 PM	594	16	9-Ball	4	\$20		661	8	8-Ball	6-7	\$20	10:00 PM	731	16	9-Ball	6-7-8-9	\$20
	595	8	9-Ball	4-5-6	\$20	11:00 AM	662	16	9-Ball	6-7-8-9	\$20		732	16	8-Ball	5-6	\$20
	596	8	8-Ball	4-5	\$20		663	16	9-Ball	3-4-5	\$20		733	8	9-Ball	3-4-5	\$20
	597	16	8-Ball	6	\$20		664	8	9-Ball	4-5	\$20		734	8	8-Ball	2-3	\$20
7:30 PM	598	8	9-Ball	5	\$20	11:30 AM	665	16	Ladies Only 8-Ball	2-3	\$20	10:30 PM	735	16	8-Ball	6-7	\$20
	599	8	9-Ball	4-5	\$20		666	8	8-Ball	4-5	\$20		736	8	9-Ball	3	\$20
8:00 PM	600	32	9-Ball Mixed Scotch Doubles	Limit 11	\$40		667	8	8-Ball	5	\$20		737	8	8-Ball	4-5	\$20
	601	8	8-Ball	4-5	\$20	NOON	668	16	9-Ball	4-5-6	\$20	11:00 PM	738	16	9-Ball	7-8-9	\$50
	602	8	8-Ball	6-7	\$20		669	16	9-Ball	6-7-8-9	\$20		739	16	8-Ball	4-5	\$20
	603	16	8-Ball	4	\$20		670	8	8-Ball	2-3	\$20		740	8	9-Ball	1-2-3	\$20
8:30 PM	604	8	9-Ball	7-8-9	\$20	12:30 PM	671	8	8-Ball	4-5	\$20		741	8	8-Ball	3-4	\$20
	605	8	9-Ball	1-2-3	\$20		672	16	9-Ball	4	\$20	11:30 PM	742	16	8-Ball	5-6	\$20
9:00 PM	606	16	9-Ball	4-5-6	\$20		673	8	8-Ball	3-4	\$20		743	8	9-Ball	3-4-5	\$20
	607	16	8-Ball	3-4	\$20	1:00 PM	674	8	8-Ball	5-6	\$20		744	8	Ladies Only 8-Ball	6-7	\$20
	608	8	Ladies Only 8-Ball	5-6	\$20		675	32	9-Ball Mixed Scotch Doubles	Limit 11	\$40	MIDNIGHT	745	8	9-Ball	5-6	\$20
	609	8	8-Ball	4-5	\$20		676	8	9-Ball	4-5	\$20		746	8	8-Ball	4	\$20
9:30 PM	610	16	8-Ball	5	\$20	1:30 PM	677	8	9-Ball	4-5-6	\$20		747	8	9-Ball	6-7-8-9	\$20
	611	8	9-Ball	4-5	\$20		678	16	8-Ball	4-5	\$20	12:30 AM	748	8	8-Ball	4-5	\$20
	612	8	8-Ball	4-5	\$20		679	8	8-Ball	4	\$20		749	8	9-Ball	4-5-6	\$20
	613	16	8-Ball	5-6	\$20	2:00 PM	680	8	8-Ball	2-3	\$10		750	8	8-Ball	3-4	\$20
10:00 PM	614	16	9-Ball	6-7-8-9	\$20		681	16	9-Ball	6	\$20	1:00 AM	751	8	9-Ball	4-5	\$20
	615	8	8-Ball	4-5	\$20		682	16	9-Ball	4-5	\$20			752	8	8-Ball	5-6
	616	8	9-Ball	1-2-3	\$20	2:30 PM	683	8	9-Ball	1-2-3	\$20		753	8	8-Ball	Any SL	\$20
	617	16	8-Ball	6-7	\$50		684	16	8-Ball	4-5	\$50		754	8	8-Ball	Any SL	\$20
10:30 PM	618	8	9-Ball	5-6	\$20		685	8	8-Ball	6	\$20		755	8	8-Ball	Any SL	\$20
	619	8	8-Ball	3	\$20	3:00 PM	686	8	9-Ball	3-4-5	\$20		756	8	9-Ball	Any SL	\$20
11:00 PM	620	16	8-Ball	4-5	\$20		687	16	8-Ball	5-6	\$20		757	8	9-Ball	Any SL	\$20
	621	16	9-Ball	3-4-5	\$20		688	16	9-Ball	4	\$20		758	8	9-Ball	Any SL	\$20
	622	8	8-Ball	2-3	\$20		689	8	9-Ball	7-8-9	\$20	THURSDAY, AUGUST 17					
	623	8	9-Ball	4-5-6	\$20	3:30 PM	690	8	8-Ball	4-5	\$20	8:00 AM	759	16	8-Ball	4-5	\$20
11:30 PM	624	16	8-Ball	3-4	\$20		691	16	9-Ball	6-7-8-9	\$20		760	16	8-Ball	3-4	\$20
	625	8	9-Ball	6-7-8-9	\$20		692	8	8-Ball	6-7	\$20		761	8	8-Ball	2-3	\$20
	626	8	8-Ball	6	\$20	4:00 PM	693	8	9-Ball	7	\$20		762	8	9-Ball	4-5	\$20
	627	8	8-Ball	4-5	\$20		694	16	8-Ball	5-6	\$20	8:30 AM	763	16	9-Ball	4-5-6	\$20
MIDNIGHT	628	8	9-Ball	1-2-3	\$20		695	8	8-Ball	6-7	\$20		764	16	9-Ball	7-8-9	\$20
	629	8	8-Ball	6-7	\$20		696	8	9-Ball	4-5	\$20		765	8	8-Ball	2-3	\$20
	630	8	9-Ball	3-4-5	\$20	4:30 PM	697	32	8-Ball Mixed Scotch Doubles	Limit 11	\$40		766	8	8-Ball	6-7	\$20
	631	8	8-Ball	5-6	\$20		698	8	9-Ball	1-2-3	\$10	9:00 AM	767	16	8-Ball	4-5	\$20
12:30 AM	632	8	9-Ball	6-7-8-9	\$20		699	8	8-Ball	5	\$20		768	16	8-Ball	4	\$20
	633	8	8-Ball	4-5	\$20	5:00 PM	700	16	9-Ball	8-9	\$50		769	8	9-Ball	1-2-3	\$20
	634	8	9-Ball	4-5-6	\$20		701	16	9-Ball	5	\$20		770	8	8-Ball	4-5	\$20
	635	8	8-Ball	Any SL	\$20	6:00 PM	702	8	8-Ball	3-4	\$20	9:30 AM	771	32	9-Ball Scotch Doubles	Limit 13	\$40
1:00 AM	636	8	8-Ball	Any SL	\$20		703	8	8-Ball	4-5	\$20		772	8	8-Ball	5-6	\$20
	637	8	8-Ball	Any SL	\$20		704	16	9-Ball	4-5-6	\$20		773	8	9-Ball	3-4-5	\$20
	638	8	9-Ball	Any SL	\$20	6:30 PM	705	16	9-Ball	6-7-8-9	\$20	10:00 AM	774	16	9-Ball	6-7-8-9	\$20
	639	8	9-Ball	Any SL	\$20		706	8	8-Ball	5-6	\$20		775	16	8-Ball	4-5	\$20
WEDNESDAY, AUGUST 16	640	8	9-Ball	Any SL	\$20		707	8	9-Ball	4-5	\$20		776	8	9-Ball	5	\$20
	641	16	8-Ball	4-5	\$20		708	16	9-Ball	3-4-5	\$20	10:30 AM	777	16	9-Ball	8-9	\$50
8:00 AM	642	16	8-Ball	6-7	\$20		709	8	8-Ball	4-5	\$20		778	8	8-Ball	3-4	\$20
	643	8	8-Ball	2-3	\$20	7:00 PM	710	8	9-Ball	1-2-3	\$20		779	8	8-Ball	6-7	\$20
	644	8	9-Ball	3-4-5	\$20		711	16	8-Ball	5-6	\$20	11:00 AM	780	16	Ladies Only 9-Ball	4-5-6	\$20
	645	16	9-Ball	4-5-6	\$20		712	16	9-Ball	6-7-8-9	\$20		781	16	8-Ball	4-5	\$20
8:30 AM	646	16	8-Ball	5-6	\$20		713	8	8-Ball	4-5	\$20		782	8	9-Ball	6-7-8-9	\$20
	647	8	9-Ball	1-2-3	\$20	7:30 PM	714	8	9-Ball	1-2-3	\$20	11:30 AM	783	16	8-Ball	5	\$20
	648	8	8-Ball	4-5	\$20		715	16	8-Ball	6-7	\$50		784	8	8-Ball	2-3	\$10
	649	16	8-Ball	6-7	\$20		716	8	9-Ball	3-4-5	\$20		785	8	9-Ball	4	\$20
9:00 AM	650	16	9-Ball	4-5-6	\$20	8:00 PM	717	8	8-Ball	5-6	\$20	NOON	786	16	9-Ball	4-5-6	\$20
	651	8	9-Ball	7-8-9	\$20		718	32	9-Ball Scotch Doubles	Limit 13	\$20		787	16	9-Ball	8-9	\$20
	652	8	8-Ball	3-4	\$20		719	8	9-Ball	4-5	\$20		788	8	8-Ball	3-4	\$20
	653	32	8-Ball Scotch Doubles	Limit 13	\$40	8:30 PM	720	8	8-Ball	3	\$20		789	8	9-Ball	4-5-6	\$20
9:30 AM	654	32	8-Ball Scotch Doubles	Limit 13	\$40		721	16	8-Ball	4-5	\$20						
						8:30 PM	722	8	9-Ball	6-7-8-9	\$20						
							723	8	8-Ball	2	\$20						

MINIMANIA SCHEDULE

Time	Event	Entrants	Format	Skill Level	Fee	Time	Event	Entrants	Format	Skill Level	Fee	Time	Event	Entrants	Format	Skill Level	Fee
12:30 PM	790	16	8-Ball	5-6	\$20	10:30 PM	853	16	8-Ball	3-4	\$20	2:00 PM	917	16	8-Ball	5-6	\$20
	791	8	8-Ball	4-5	\$20		854	8	8-Ball	3	\$20	2:00 PM	918	16	9-Ball	6-7-8-9	\$20
	792	8	9-Ball	4-5-6	\$20		855	8	9-Ball	1-2-3	\$20		919	8	8-Ball	2-3	\$10
1:00 PM	793	32	8-Ball Mixed Scotch Doubles	Limit 9	\$40	11:00 PM	856	16	9-Ball	6-7-8-9	\$20	2:30 PM	920	16	9-Ball	3-4-5	\$20
	794	8	9-Ball	6	\$20		857	16	8-Ball	4-5	\$20		921	8	9-Ball	4	\$20
	795	8	8-Ball	7	\$50		858	8	9-Ball	3-4-5	\$20		922	8	9-Ball	4-5	\$20
1:30 PM	796	16	8-Ball	3-4	\$20		859	8	8-Ball	6-7	\$20	3:00 PM	923	16	8-Ball	5-6	\$20
	797	8	8-Ball	4-5	\$50	11:30 PM	860	16	8-Ball	5-6	\$20		924	16	8-Ball	4	\$20
	798	8	9-Ball	4-5-6	\$20		861	8	8-Ball	2-3	\$20		925	8	9-Ball	8-9	\$50
2:00 PM	799	16	9-Ball	6-7-8-9	\$20		862	8	9-Ball	4-5	\$20		926	8	9-Ball	4-5-6	\$20
	800	16	8-Ball	6	\$20	MIDNIGHT	863	8	9-Ball	6-7-8-9	\$20	3:30 PM	927	16	9-Ball	6-7-8-9	\$20
	801	8	8-Ball	5	\$20		864	8	8-Ball	4-5	\$20		928	8	8-Ball	3-4	\$20
2:30 PM	802	16	8-Ball	5-6	\$50		865	8	8-Ball	5-6	\$20		929	8	9-Ball	3-4-5	\$20
	803	8	9-Ball	1-2-3	\$10		866	8	9-Ball	4	\$20	4:00 PM	930	16	8-Ball	4-5	\$20
	804	8	9-Ball	4-5	\$20	12:30 AM	867	8	9-Ball	3	\$20		931	8	8-Ball	5	\$20
3:00 PM	805	16	9-Ball	3-4-5	\$20		868	8	8-Ball	6-7	\$20		932	8	8-Ball	4-5	\$20
	806	16	8-Ball	4-5	\$20		869	8	9-Ball	4-5-6	\$20	4:30 PM	933	32	8-Ball Scotch Doubles	Limit 11	\$40
	807	8	8-Ball	3-4	\$20		870	8	8-Ball	4-5	\$20		934	8	8-Ball	5-6	\$20
	808	8	8-Ball	2-3	\$20	1:00 AM	871	8	8-Ball	Any SL	\$20		935	8	9-Ball	4-5-6	\$20
3:30 PM	809	16	8-Ball	6-7	\$20		872	8	8-Ball	Any SL	\$20	5:00 PM	936	16	8-Ball	4-5	\$20
	810	8	9-Ball	4-5-6	\$20		873	8	8-Ball	Any SL	\$20		937	16	9-Ball	4	\$20
	811	8	8-Ball	4-5	\$20		874	8	9-Ball	Any SL	\$20		938	8	8-Ball	3-4	\$20
4:00 PM	812	16	9-Ball	6	\$20		875	8	9-Ball	Any SL	\$20	6:00 PM	939	8	Ladies Only 8-Ball	2-3	\$20
	813	8	8-Ball	2-3	\$20		876	8	9-Ball	Any SL	\$20		940	16	8-Ball	5-6	\$20
	814	8	8-Ball	5-6	\$20	FRIDAY, AUGUST 18							941	16	9-Ball	4-5-6	\$20
4:30 PM	815	32	9-Ball Mixed Doubles	Limit 11	\$40	8:00 AM	877	16	8-Ball	4-5	\$20		942	8	9-Ball	1-2-3	\$10
	816	8	8-Ball	6-7	\$20		878	16	8-Ball	6-7	\$20	6:30 PM	943	8	9-Ball	3-4-5	\$20
	817	8	8-Ball	5-6	\$20		879	8	8-Ball	2-3	\$20		944	16	8-Ball	4-5	\$20
5:00 PM	818	16	9-Ball	3-4-5	\$20		880	8	9-Ball	1-2-3	\$20		945	8	8-Ball	7	\$50
	819	16	9-Ball	6-7-8-9	\$20	8:30 AM	881	16	9-Ball	4-5-6	\$20	7:00 PM	946	8	8-Ball	6-7	\$20
	820	8	9-Ball	3-4-5	\$20		882	16	9-Ball	7-8-9	\$50		947	16	9-Ball	7	\$20
	821	8	8-Ball	6-7	\$20		883	8	9-Ball	3-4-5	\$20		948	16	9-Ball	4-5-6	\$20
6:00 PM	822	16	9-Ball	5	\$20		884	8	8-Ball	4-5	\$20		949	8	8-Ball	4-5	\$20
	823	16	8-Ball	6	\$20	9:00 AM	885	16	8-Ball	3	\$20	7:30 PM	950	8	8-Ball	6	\$20
	824	8	8-Ball	4-5	\$20		886	16	9-Ball	4-5-6	\$20		951	16	8-Ball	4-5	\$20
	825	8	8-Ball	3-4	\$20		887	8	9-Ball	5	\$20		952	8	9-Ball	4-5	\$20
6:30 PM	826	16	9-Ball	4-5	\$20		888	8	8-Ball	4-5	\$20		953	8	9-Ball	6-7-8-9	\$20
	827	8	8-Ball	4	\$20	9:30 AM	889	32	8-Ball Mixed Doubles	Limit 9	\$40	8:00 PM	954	32	8-Ball Doubles	Limit 13	\$40
	828	8	9-Ball	4-5-6	\$20		890	8	8-Ball	7	\$20		955	8	8-Ball	3	\$20
7:00 PM	829	16	8-Ball	6-7	\$50		891	8	9-Ball	4-5	\$20		956	8	8-Ball	6	\$20
	830	16	8-Ball	5-6	\$20	10:00 AM	892	16	9-Ball	6-7-8-9	\$20	8:30 PM	957	16	9-Ball	7-8-9	\$20
	831	8	Ladies Only 8-Ball	4-5	\$20		893	16	Ladies Only 9-Ball	3-4-5	\$20		958	8	9-Ball	1-2-3	\$20
	832	8	9-Ball	1-2-3	\$20		894	8	8-Ball	2-3	\$20		959	8	8-Ball	4-5	\$20
7:30 PM	833	16	9-Ball	4-5-6	\$20	10:30 AM	895	16	8-Ball	4-5	\$20	9:00 PM	960	16	9-Ball	4-5	\$20
	834	8	9-Ball	6-7-8-9	\$20		896	8	8-Ball	4	\$20		961	16	8-Ball	6-7	\$50
	835	8	8-Ball	4-5	\$20		897	8	9-Ball	4-5-6	\$20		962	8	9-Ball	6-7-8-9	\$20
8:00 PM	836	32	8-Ball Scotch Doubles	Limit 13	\$40	11:00 AM	898	16	8-Ball	6-7	\$20		963	8	8-Ball	5-6	\$20
	837	8	8-Ball	5-6	\$20		899	16	8-Ball	4-5	\$20	9:30 PM	964	16	8-Ball	4-5	\$20
	838	8	8-Ball	3-4	\$20		900	8	9-Ball	7-8-9	\$20		965	8	8-Ball	6-7	\$20
8:30 PM	839	16	9-Ball	4-5-6	\$20	11:30 AM	901	16	8-Ball	5-6	\$20		966	8	9-Ball	8-9	\$20
	840	8	9-Ball	6-7-8-9	\$20		902	8	8-Ball	6-7	\$20	10:00 PM	967	16	8-Ball	4-5	\$20
	841	8	8-Ball	2-3	\$20		903	8	9-Ball	6	\$20		968	16	9-Ball	3-4-5	\$20
9:00 PM	842	16	9-Ball	5-6	\$20	NOON	904	16	8-Ball	5-6	\$20		969	8	8-Ball	5-6	\$20
	843	16	8-Ball	7	\$20		905	16	9-Ball	6-7-8-9	\$20		970	8	9-Ball	5	\$20
	844	8	9-Ball	3-4-5	\$20		906	8	9-Ball	4-5	\$20	10:30 PM	971	16	8-Ball	6	\$20
	845	8	8-Ball	3-4	\$20	12:30 PM	907	8	8-Ball	4-5	\$20		972	8	8-Ball	4	\$20
9:30 PM	846	16	8-Ball	4-5	\$20		908	16	8-Ball	3-4	\$20		973	8	8-Ball	5-6	\$20
	847	8	8-Ball	5-6	\$20		909	8	Ladies Only 8-Ball	5-6	\$20		974	8	9-Ball	4-5	\$20
	848	8	9-Ball	1-2-3	\$20	1:00 PM	910	8	8-Ball	5	\$20		975	8	8-Ball	6-7	\$20
10:00 PM	849	16	9-Ball	4-5	\$20		911	32	9-Ball Scotch Doubles	Limit 9	\$40	11:00 PM	976	8	9-Ball	3-4-5	\$20
	850	16	8-Ball	6-7	\$20		912	8	9-Ball	4-5-6	\$20		977	8	8-Ball	3	\$20
	851	8	9-Ball	5-6	\$20	1:30 PM	913	8	9-Ball	6	\$20	11:30 PM	978	8	8-Ball	Any SL	\$20
	852	8	Ladies Only 8-Ball	2-3	\$20		914	16	8-Ball	4-5	\$20		979	8	8-Ball	Any SL	\$20
							915	8	9-Ball	7-8-9	\$20		980	8	8-Ball	Any SL	\$20
							916	8	9-Ball	4-5-6	\$20		981	8	8-Ball	Any SL	\$20
												MIDNIGHT	982	8	9-Ball	Any SL	\$20
													983	8	9-Ball	Any SL	\$20
													984	8	9-Ball	Any SL	\$20
													985	8	9-Ball	Any SL	\$20

MEET “THE BLACK WIDOW” JEANETTE LEE



WEEK-LONG CALENDAR LAUNCH PARTY!

FIRST 100 COPIES SOLD
SIGNED BY JEANETTE!



Appearances/Autographs

Location: Pro Exhibition Room (unless otherwise indicated)

Friday, Aug. 11	4 PM - 9 PM
Saturday, Aug. 12	1 PM - 6 PM
	9 PM - 10 PM Pool Party
Sunday, Aug. 13	12 PM - 4 PM; 7 PM - 10 PM
Monday, Aug. 14	12 PM - 4 PM; 7 PM - 10 PM

Lessons Available Contact

jeanette@blackwidowbilliards.com

Tuesday, Aug. 15	5 PM - 10 PM
Wednesday, Aug. 16	2 PM - 7 PM
Thursday, Aug. 17	1 PM - 6 PM
	9 PM - 10 PM Pool Party

Dates and times subject to change.

Tom "Dr. Cue" Rossman

Dr. Cue Exhibition Times

Location: Pro Exhibition Room (unless otherwise indicated)

Friday, Aug. 11

10:30 AM – 11:30 AM
2:30 PM – 3:30 PM

Saturday, Aug. 12

11 AM – 12:30 PM
7:30 PM – 8:30 PM

Sunday, Aug. 13

10:30 AM – 11:30 AM
5 PM – 6 PM

Monday, Aug. 14

2 PM – 3 PM Championship Arena
5 PM – 6 PM

Tuesday, Aug. 15

11 AM – 12:30 PM
3:30 PM – 4:30 PM

Wednesday, Aug. 16

11 AM – 12:30 PM
7:30 PM – 8:30 PM

Thursday, Aug. 17

8 PM
Pool Party

Friday, Aug. 18

11 AM – 1 PM
4 PM – 6 PM

Saturday, Aug. 19

2 PM – 3 PM
Championship Arena

Dates and times subject to change.

Private Lessons Available

Cost is \$100 (total) per 2-hour session (6 person max). Contact Tom or Marty Rossman at drcue@artisticpool.org, 765-760-7665 or visit them in the Pro Exhibition Room or Paradise Event Center Foyer to schedule an appointment or for more info.

Dr. Cue Artistic Pool Championship Shootout



Location:

Paradise Event Center Foyer

- \$5 entry fee per preliminary round.
- Players may enter as many times as they like.
- \$300 guaranteed 1st Place prize!
- For more information, speak with Tom or Marty Rossman in the Pro Exhibition Room or Paradise Event Center Foyer.

Preliminaries

Thursday, Aug. 10
4 PM – 6 PM

Friday, Aug. 11
6 PM – 8 PM

Saturday, Aug. 12
2 PM – 4 PM

Sunday, Aug. 13
1 PM – 3 PM

Monday, Aug. 14
11 AM – 1 PM

Tuesday, Aug. 15
7 PM – 9 PM

Wednesday, Aug. 16
1:30 PM – 4:30 PM

Finals

Thursday, Aug. 17
10 AM – 3 PM

Dates and times subject to change.

Lee Brett Pool Clinics

Location: Pro Exhibition Room
(unless otherwise indicated)

Thursday, Aug. 10

12 PM – 1:30 PM

Friday, Aug. 11

1:30 PM – 2:30 PM

Saturday, Aug. 12

6:30 PM – 7:30 PM

Sunday, Aug. 13

4 PM – 5:30 PM
Paradise Event Center Foyer

Monday, Aug. 14

2 PM – 3:30 PM
Paradise Event Center Foyer

Tuesday, Aug. 15

9:30 AM – 11 AM

Wednesday, Aug. 16

12:30 PM – 2 PM
8:30 PM – 9:30 PM



Thursday, Aug. 17

6:30 PM – 8 PM

Friday, Aug. 18

6 PM – 7:30 PM

Lessons Available Contact:

lee@leebrettpool.com

Dates and times subject to change.



Florian "Venom" Kohler

Friday, Aug. 11
12 PM – 1:30 PM Pro Exhibition Room

Saturday, Aug. 12
8 PM Pool Party

Tuesday, Aug. 15
1 PM – 2:30 PM Pro Exhibition Room

Dates and times subject to change.



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Sportsmanship...

The Key to a Successful Event

APA Leagues are about the excitement of competition, but more importantly, they're about fun. We want all of our members who compete in our Championship events to have the experience of a lifetime. An important ingredient in that experience is good sportsmanship among our members. Sportsmanship is the key to the success of weekly APA League play and APA Championship tournaments.

We realize the level of competition you experience in Vegas will be unlike that in which you may have experienced before. But please don't let your competitive fire overshadow the level of sportsmanship you express to your opponent.

Be sure to introduce yourself to your opponent, provide your ID, shake his hand and wish him luck before a match. If your opponent makes a great shot, don't be shy about telling him so. More importantly, if your opponent makes a bad shot or a mistake during the match, don't openly celebrate his misfortune.

An easy way to exhibit good sportsmanship is by simply putting yourself in your opponent's position. If you were to scratch, or sink the 8-ball out-of-turn, how would you feel if your opponent cheered or clapped? A more appropriate response might be, "Tough break," or simply saying nothing at all. Win or lose, thank your opponent after the match and, once again, shake his hand.

Remember that everyone who qualifies to compete in an APA Championship is already a winner and a champion, so be sure to treat them as such!



2016 9-Ball Sportsmanship Winners: Top Shelf of Davie, FL

Front Row (L to R): Victor Nassif, Abraham Matta, Ialani Gomez;
Back Row (L to R): Susan Weimann, Giovanni Fortunato, Kelly Errair, Janet Blackinton, James Howie

Hospital, Urgent Care and Pharmacy List

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Las Vegas, NV 89106

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MAIN ROOM CONTROL TABLE
EVENT INFORMATION BOOTH IN BALLROOM FOYER



 **aramith**

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SPORTSMANSHIP AWARD NOMINATION

Check one:

☐ 9-Ball World Championship

☐ 8-Ball World Championship

☐ Ladies 8-Ball Championship

☐ Jack & Jill Doubles Championship

☐ Masters Championship

I want to nominate:

(PRINT TEAM NAME)

Please state why you are nominating this Team by checking the boxes below that apply and/or write your reason(s) under the **Comments** section:

- ☐ A great attitude
- ☐ Friendly and courteous
- ☐ Great overall sportsmanship
- ☐ Cheered for opposing team
- ☐ Reminded opponent to mark the pocket when shooting the 8-ball
- ☐ Team members presented proper ID before being asked
- ☐ Opponent announced defensive shots before making them
- ☐ Congratulated winning team upon losing the match

Comments:

Team nominated by: (Check one)

☐ Team Captain/Player

☐ Referee

☐ APA Staff

☐ Other:

Print your name here:

Print your team name here:

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